LINCOLN-WOODSTOCK COOPERATIVE SCHOOL BOARD SAU #68 DATE: November 16, 2022 PUBLIC HEARING MINUTES

SCHOOL BOARD PRESENT:

Jay Duguay, Chairperson Brian Angelone Kevin Bell Joe Bossie Jasmine Weeden Ashley Youngheim Tamra Ham

PUBLIC PRESENT:

Rick Baker Chief Chad Morris Madison Heitz Charyl Reardon Jon Ham

ADMINISTRATION/STAFF PRESENT:

Judith McGann, Ed.D., Superintendent of Schools Debbie O'Connor, Financial Manager Mark Pribbernow, Principal Sharon Holt, Assistant to the Superintendent Bart King, Technical Support Mark Houde, Director of Buildings and Grounds-Remote Kristy Duris, Teacher Representative

Deputy Chief Scott McKinley Brady Morris Denise Drapeau James Spanos

The public hearing was held in the Elementary School Multipurpose Room.

Meeting Call to Order: Jay Duguay called the public hearing to order at 6:30 PM.

Jay Duguay mentioned the public hearing was being held to gather public input regarding the use of monies from the Equipment Expendable Trust Fund for the Elementary School intercom and wireless clock updates.

Jay Duguay asked if there were any questions or comments from the public and hearing none asked for Board comments.

Tamra Ham noted this project will give the Elementary School a fully working intercom.

Joe Bossie mentioned the wireless clock will synchronize the time on the clocks in both schools.

Brian Angelone noted this will complete the intercom and clock projects and allow for communications between both buildings and offsite to the SAU office.

Tamra Ham made a motion to approve the use of up to \$24,000 (twenty-four thousand dollars) from the Equipment Expendable Trust Fund for the Elementary School intercom and wireless clock updates. Joe Bossie seconded the motion. Discussion: nothing further. Jay Duguay called a vote to approve the motion. All Board members were in favor and the motion carried unanimously.

The public hearing moved to the regularly scheduled School Board Meeting at 6:32 PM.

Respectfully submitted,

Sharon Holt, Assistant to the Superintendent