

Agent Name	
Agent Number	
Name of High School	

Application for the Shelter Insurance Foundation Agents' Scholarship

This scholarship is offered only to, and the application will only be accepted from, seniors graduating from high schools sponsored by a local Shelter Insurance Agent, which may be confirmed by your principal or counselor.

		e supplied by applicant (Please	, ,,	
Full Name		Middle	Loot	
	First	ivildale	Last	
Date of birth	າ			
E-mail addr	ess and phone	number (with area code) of app	licant – please print clearly o	r type
Full name o	of parent(s) or go	uardian(s)		
	ress, mailing ac clearly or type	Idress, and phone number (wit	h area code) of parent(s) o	or guardian(s) –
		om Shelter to the applicant and he transmission of any documer		guardian(s) shall
Section II. organization necessary.)	ns of which you	e below, briefly summarize yo are a member and offices held.	•	
to attend?_		trade school, accredited by the	·	

Please list all other scholarships, awards, or fit which have been granted for the coming school		or which you have applied, and of thos	se,
Name of Financial Aid	√alue	Has it been granted to you?	
What is your planned program of college study;	what are yo	ur educational plans?	
The applicant herewith consents that the Schola applicant's scholastic standing, character, and consents that the Scholastic standing, character, and consents the scholastic standing standing scholastic schola	•	•	the
The applicant attests that they are not a natural employee or contracted agent.	born or lega	lly adopted child of any Shelter Insuranc	ce _®
		Signature of Applicant	
Section III. Information to be supplied by prince This is to certify that the above applicant ranks Date of high school graduation will be taken the following college entrance examination	cipal or coun	selor in a class of seniors. The applicant h	_
Name of Test:		Score:	
Dated this day of		,	
	Sig	nature of Principal or Counselor	
		Name of High School	
		Address of High School	
	Nai	me of Shelter Insurance® Agent	

Agent #