**Albuquerque Talent Development Academy**

**1720 Bridge Blvd SW**

**Tuesday, 09/16/2025**

**5:30- Regular Meeting**

**GOVERNING COUNCIL MEETING**

**Location: https://us06web.zoom.us/j/82377016502?pwd=afPTdepukGJuvXmzb8dASexQj1BI2Y.1**

**OPENING:**

1. Call to Order: GC President, Esteban Cole
2. Roll Call of Members
3. Introductions (all present)
4. Approval of Agenda: (Submitted to and Read by GC prior to meeting)\*
5. Approval of Minutes: (Submitted to and Read by GC prior to meeting)\*
   1. GC Regular Meeting 2025.7.15

**PRESENTATIONS:**

* Public Input

**Consent Agenda Items:**

The following items are **recommended for approval** via consent agenda by the respective committee. These items may **pass without discussion** if approved unanimously by a quorum of GC members participating in this meeting. Any GC member may remove any individual item from this list for discussion and possible action elsewhere in this agenda.

* Finance Committee**:** (Any GC member on this committee may make motion to accept)
  + Finance Committee Consent Agenda
    - [2025.07 Finance Reports](https://drive.google.com/file/d/1YigsfNfQmHv_XfJ1NjGtIrdYvCDIBBCX/view?usp=drive_link)
    - [FY25.Q3 Cash Report](https://drive.google.com/file/d/1D576QuCnVS6C1428HYUnpuOuyq2-K9yD/view?usp=drive_link)
  + Regular Agenda Item
    - [Related Party Questionnaire](https://drive.google.com/file/d/1wExCygs5QEfxpJOZq_WwHN5ptGvaVOvK/view?usp=drive_link) (for FY25 audit)

**Discussion and Possible Action**

* Volunteer Reimbursement
* Employee Handbook 25-26
* Traffic Safety Policy
* Wellness Policy

**Staff and Committee Briefings**

* Principal’s Report

1. School Move Update
2. Enrollment
3. Fall Festival
4. Community Schools
5. PED Site Visit / Navigator Role
6. Gear Up Update

**Executive Closed Session\***

* N/A

**Directives from Closed Executive Session\***

* Action rising out of Closed Executive Session, If applicable

**Personnel Items:**

* None

**Communication/Questions:**

* Confirm Scheduling of the Next Meeting(s)\*

**Adjournment\***

\*Denotes an Action Item