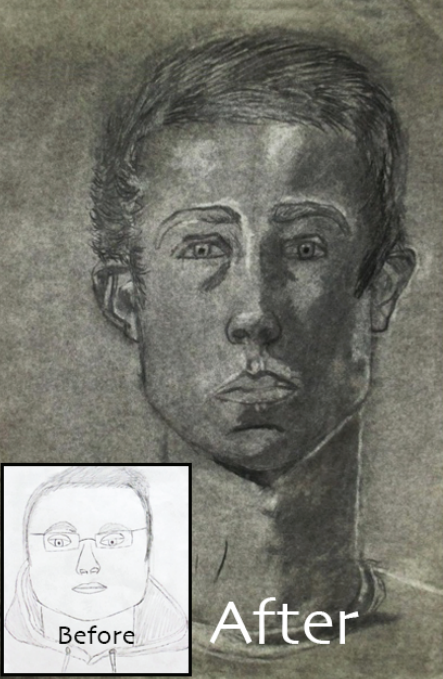


VISUAL ARTS DEPARTMENT

LEARN TO DRAW
REALISTICALLY IN DRAWING



After

CREATE USEFUL OBJECTS WITH
GLASS, MOSAIC, METAL, FELT
AND MORE, IN CRAFTS



LEARN COMPOSITION AND
LIGHTING IN PHOTOGRAPHY

DOES A CAREER IN GRAPHIC
DESIGN INTEREST YOU?
TAKE DIGITAL DESIGN



By Brendan Aube

VENTURE ON A FALL FIELD TRIP TO AN AREA
MUSEUM LIKE YALE, THE WADSWORTH, etc.
PARTICIPATE IN A MEDIA SPECIFIC FIELD
TRIP IN THE SPRING, LIKE A SAGAR FIRING IN
CERAMICS 2, OR GLASS BLOWING IN CRAFTS 2.



WORK WITH YOUR HANDS AND
THE WHEEL IN CERAMICS.



NATIONAL
A&T
HONOR SOCIETY



OPPORTUNITIES
TO SHOW YOUR
WORK, WIN
AWARDS, AND
SCHOLARSHIPS!

1
ARTS
CREDIT REQUIRED
WHAT CAN
YOU DO?

All of us have the ability to create. The Art Department is a safe space for a student to explore his or her own creativity. We cater to many different interests and encourage students to develop their own voice through their chosen media. If you have any general questions, or specific questions about the courses described on the next page - or the sequence listed at the bottom, please reach out to us and we would be happy to assist you. We look forward to seeing you all in the art department.

Eileen Schnyder
Studio Art; 2d Design; 3D design; Advanced Studio;
AP Studio
schnydere@rockyhillps.com

Daniel Hott
2D Design; Advanced Studio; AP Studio
hottd@rockyhillps.com

Bryan Wziontko
3D Design; Advanced Studio; AP Studio
wziontkob@rockyhillps.com

VISUAL ARTS DEPARTMENT

STUDIO ART COURSES

AR 706/707 DRAWING I

Drawing I is a foundation course that is strongly recommended for all students in order to enhance visual thinking and visual communication skills. This course concentrates on the development of observational drawing skills while increasing facility with traditional drawing tools. Research shows that observational drawing is a learnable skill; a student does not need drawing "talent" prior to enrolling in this course. Students will study a range of drawing techniques using various subject matter, which will include: drawing from direct observation as well as imagination, perspective, still life, portrait, and figure studies. Students will engage in critical thinking through the study of historical artworks, which will help them evaluate their own works. A strong emphasis is placed on originality and creativity. This course is necessary for students planning a career in any art-related field. This course serves as a prerequisite for all studio art courses.

AR 739 Drawing 2

During this course, students will have the opportunity to expand their drawing skills and techniques. A variety of drawing media will be utilized, including pastel, charcoal, scratchboard, pen and ink, marker, etc. Subject matter will include direct observational drawing, still life and figure drawing. Assignments will be designed to help students develop their own vision and personal style. Through the study of various artists, their styles and the process of creating art, students will continue to utilize critical thinking skills. A student may elect to include the resulting drawings as part of his/her portfolio for the art college application process. (Prerequisite: the successful completion of Drawing I)

THESE CLASSES ARE
OPEN TO STUDENTS
ENTERING 9th GRADE

2D DESIGN COURSES

AR 708/709 DIGITAL DESIGN I

This foundation digital arts course provides students with a solid knowledge of design principles while working out creative solutions to a variety of design related problems. A creative approach to visual communication will be encouraged while students explore a wide variety of social and political concepts. All assignments will be completed utilizing Adobe Photoshop and Illustrator or its equivalent, which are currently industry standard software. Students will develop and utilize critical thinking skills through the study of various artists, their styles, and the process of creating art. This course serves as a prerequisite for Digital Design II and Video and Animation.

AR 715 DIGITAL DESIGN II

Students in this advanced digital arts course will further develop their skills with software including Adobe Photoshop and Adobe Illustrator while applying design concepts and principles to solve real world graphic design problems. Projects include but are not limited to typography, logo, poster design, illustration, brochure and print ads, CD/DVD packaging, product packaging design, and 3D printing. Student will develop creative thinking and visual communication skills through work on projects and active critique and discussions of professional works. A brief history of advertising, discussion of ethical issues, and introduction to marketing strategies, as well as research assignments will provide students with an understanding of the persuasive power of the advertising industry. This course fulfills Computer Literacy graduation requirement. (Prerequisite: Digital Design I)

AR 772 PHOTOGRAPHY I

This course is designed to introduce the student to both traditional and digital photography. Basic black and white photography and darkroom techniques will be covered as well as the use of digital cameras and manipulation of photographs using Adobe PhotoShop. Students will use the camera as a means for investigating the elements of photographic design and composition. Students will also learn a brief history of photography and guidelines for evaluation and critique of photographs. Cameras and most materials will be provided. This course fulfills Computer Literacy graduation requirement.

3D DESIGN COURSES

AR 750/749 CERAMICS I

This course offers a foundation in 3D design utilizing clay. The course will focus on hand building techniques using the pinch, and coil methods of construction as well as an introduction to the potter's wheel. Various glazing and firing procedures will be employed for finishing the ceramic forms. The history of pottery as well as the study of select ceramic artists will be incorporated within lessons to increase student awareness and appreciation of the cultural impact of ceramic pottery.

AR 751 CERAMICS II

This course allows students to learn advanced creative problem solving techniques using hand building and the potter's wheel as well as glazing and experimental surface techniques. Students build on the 3D design skills introduced in Ceramics I while creating both aesthetic and utilitarian works. The course will focus on hand building techniques such as slab, drape and coil techniques, as well as use of the extruder and advanced throwing techniques on the wheel. A variety of sculptural styles will be explored in the construction of sculptural forms. (Prerequisite: Ceramics I)

AR 752 CRAFTS I

In this course, students will design and create useful and aesthetic works of art, while being encouraged to solve problems using creativity and self-expression. The elements and principles of art will be introduced and their application in three dimensional works will be explored. Projects may include but are not limited to metal embossing, weaving, mosaic, fabric printing, jewelry, 3D printing and recycled sculpture. The study of various artists and artworks will allow students to appreciate the cultural influences, transformations and current trends in crafts.

AR 753 CRAFTS II

This course will mainly focus on a more in-depth study of functional works of art. Students will design and create works including stained glass, kiln glass, leather work, jewelry, 3D printing and prototyping and other techniques. Students will hone their skills as craftsman while learning to appreciate the role of the craftsman and handmade tradition in our techno-centric world. Students will also study historical works and styles as a means of aiding in the development of their own personal style. Originality and creativity will be emphasized. (Prerequisite: Crafts I)



STUDIO ART FALL

706 Drawing 1

761 Painting 1

SPRING

707 Drawing 1

739 Drawing 2

765 Painting 2

790 Unified Arts

* Indicates a Full Year course.

2D DESIGN FALL

708 Digital Design 1

772 Photography 1*

774 Photography 2*

767 Video & Animation*

SPRING

709 Digital Design 1

715 Digital Design 2

All courses can be taken at the Academic or Honors Level.

3D DESIGN FALL

750 Ceramics 1

752 Crafts 1

744 Ceramics 3

SPRING

749 Ceramics 1

751 Ceramics 2

753 Crafts 2

ADVANCED STUDIO ART*

Upon completing 1.5 credits in art, students can continue in self-directed study.

AP STUDIO ART*

Upon completing 2 credits in art, students can engage in sustained inquiry, developing a portfolio for college credit.

Peach indicates advanced classes for upper classmen.