

2024-2025 Tuition & Fees Schedule

NEW STUDENTS, K-12

\$150 <u>STUDENT ENROLLMENT APPLICATION</u>

Non-refundable Paid through FACTS or

issue separate check - Memo: Application

\$500 <u>FOUNDATION MEMBERSHIP</u>

One Time Family Membership Fee with enrollment of first student

Option of one payment or 10 installments of \$50 Issue separate check – Memo: Foundation

\$195 <u>REGISTRATION</u>

Paid through FACTS or

issue separate check - Memo: Registration

\$50 <u>Curriculum Fee</u>

Grades K-12

Due at time of Registration

\$45 IPAD INSURANCE

Required for each student issued an iPad

Grades 5-12

Due at time of Registration

If iPad Insurance applies to your student, you may include the Curriculum Fee and iPad Insurance together in one check for \$95

\$10 AFTER SCHOOL CARE (OPTIONAL)

Grades K-6 - Mondays through Thursdays - 3:15pm - 5:30pm

Rate per student per day

\$5 <u>LUNCH (OPTIONAL)</u>

Grades K-12

Per student per day

Cash, check, or in-office card payments

Prepaid account

\$100 SPORTS PLAYER FEE*

Fee to participate in each sport

*Golf Fee is \$250 and Pee Wee Sports player fee is \$50 Due the day before the first game of the season Issue separate payment for this from other billings

\$250 <u>Building and Grounds</u>

Assessment of the required building and grounds fee is waived if the minimum five tickets per family are sold for The Great Outdoors Raffle

Due by November 15th

Issue separate check - Memo: Building and Grounds

\$420 <u>Tuition Paid Monthly, per student*</u>

Paid each month for 12 months, June through May

\$5,040 TUITION PAID YEARLY, PER STUDENT

Paid once for the year no later than June 15th

Each fee is per student. Make all checks payable to Morgan Academy.

*Tuition is due on the 1st day of the month June through May. All items on your account must be cleared by the 15th of each month. Any payment received after the 15th of the month is considered late and will be accessed a late fee of \$50 per student, plus a finance charge of 1.5% of the past due balance.