NEW MILFORD PUBLIC SCHOOLS

New Milford, Connecticut



6th Grade Art

1/2022

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New Milford's Mission Statement

The mission of the New Milford Public Schools, a collaborative partnership of students, educators, family and community, is to prepare each and every student to compete and excel in an ever-changing world, embrace challenges with vigor, respect and appreciate the worth of every human being, and contribute to society by providing effective instruction and dynamic curriculum, offering a wide range of valuable experiences, and inspiring students to pursue their dreams and aspirations.

Middle School Art

Program Overview

Grade 6

These guaranteed experiences for all 6th grade students in art will provide a comprehensive overview of the major Elements and Principles of artistic design with an emphasis on personal choice, self-assessment, and critical thinking. These units include two-dimensional drawing, bringing a drawing to life through crafts, three-dimensional ceramics and sculpture, and painting.

The curriculum is aligned with the knowledge, skills, and concepts described in the 2014 National Core Arts Standards which Connecticut adopted in October 2016.

While the standards are rooted in a concept-based approach, they are also built on a balance between the existing structure of American schools and an attainable vision of what that structure could and should be. Thus, the attainability of this curriculum is based upon a minimum of one forty-minute class twice within a six-day cycle for a whole year.

Within these sequential standards based, concept driven student centered learning activities, students discover their creativity and become skilled in basic Elements and Principles of Design and academic vocabulary, within the context of critical thinking, communication, collaboration, and creativity required of 21st century citizens.

The ultimate goal of this curriculum is to serve as the continuing and sequential rungs on the ladder to climb towards Artistic literacy, as defined in the National Core Arts Standards: "Artistic literacy is the knowledge and understanding required to participate authentically in the arts. Fluency in the language of the arts is the ability to create, perform, present, respond and connect through symbolic and metaphoric forms that are unique to the arts. An artistically literate person has the ability to transfer arts knowledge, skills, experiences and capacities to other subjects, settings and contexts to promote and enhance lifelong learning."

NATIONALCOREARTSSTANDARDS



Conceiving and developing new artistic ideas and work.



Presenting (visual arts): Interpreting and sharing artistic work.



Understanding and evaluating how the arts convey meaning.



Relating artistic ideas and work with personal meaning and external context.

Pacing Guide

Unit 1 -- 2D Drawing: 8-10 Classes

Unit 2 -- Crafts: 8-10 Classes

Unit 3 -- Painting: 10-12 Classes

Unit 4 -- Sculpture/Ceramics: 8-10 Classes

Unit 5: Printmaking - 5-8 Classes

UbD Template 2.0

Stage 1 Desired Results			
ESTABLISHED GOALS	Tro	ansfer	
Anchor Standard 2: Organize and develop artistic ideas and work.	VA:Cr2.1.6a Demonstrate openness in trying new ideas, materials, methods, and approaches in making works of art and design.		
Anchor Standard 8: Interpret intent and meaning in artistic work.	VA:Re8.1.6a Interpret art by distinguishing between rele analyzing subject matter, characteristics of form and str conveyed.	· · · · · · · · · · · · · · · · · · ·	
CCSS.ELA-Literacy.whst.6-8.2.D Use precise language and domain specific vocabulary to inform or explain the topic.			
	Meaning		
	UNDERSTANDINGS	ESSENTIAL QUESTIONS	
	Students will understand that	Students will keep considering	
	Artists and designers experiment with forms,	How do artists work?	
	structures, materials, concepts, media, and art-making approaches.	How do artists and designers determine whether a particular direction in their work is effective?	
	People gain insights into meanings of artworks by engaging in the process of art criticism.	How can the viewer "read" a work of art as text? How does knowing and using visual art vocabulary help us	
		understand and interpret works of art?	
	Acquisition		
	Students will know	Students will be skilled at	
	forms, structures, materials, concepts, media, and	organizing, developing, demonstrating, and making	
	art-making approaches, ideas, methods, works of art		

and design.	
Information, subject matter, form, structure, media, ideas, and mood	Interpret, distinguish, analyzing, and identify.

Stage 2 – Evidence		
Code	Evaluative Criteria	Assessment Evidence
Acquisition	Artwork that demonstrates a synthesis of well-organized original design and personal choice using correct technique. Artwork supports knowledge of technique(s) and proper use of media.	PERFORMANCE TASK(S): Students will show that they really understand evidence of - investigative and experimental techniques through method and studio practice of design ideas - application and incorporation of concepts of the Elements of Art - demonstrating and applying line. shape, color, unity and space - use of geometric measurement tools such as rulers, templates, protractors, compasses - application of visual art media such as, markers, pencils, colored pencils and watercolor skills Students self evaluate based on required criteria. Students will correctly apply media techniques to appropriately produce their original artwork. Suggested activities: Introduction to, but not limited to, the genres of Op Art and Abstract Expressionism. Students may be introduced to the visual artists, Bridget Riley, Victor Vassarelly, M.C. Escher, Virginia Garcia Costa and Wassilly Kandinsky. Students may experiment with colored pencils, markers, permanent markers, watercolors, and rulers to generate an original and organized artwork incorporating line, shape, color, unity and space in a rhythmic design.

		OTHER EVIDENCE: Students will show they have achieved Stage 1 goals by
Meaning	Explaining personal choice, using art vocabulary.	using correct art vocabulary in reflection to discuss their original artwork.
		Assessments: Self- assessment rubric must link to unit standards and objectives.

	Pre-Assessment	
Meaning	Teachers will check students prior knowledge with the District-Wide Baseline Assessment.	
Acquisition Transfer Meaning	Summary of Key Learning Events and Instruction Student success at transfer meaning and acquisition depends on - Teacher and students analyze use of line throughout history and cultures WHEO - Teacher demonstrates organization of elements to create cohesive artwork WHER - Students recognize the differences between organic and geometric shapes ER - Students practice the repetition of line and shape in order to create rhythm ERTO - Students investigate the use of repetition to create depth and balance within their artwork ERTO - Students select appropriate colors to add emphasis to their art ERTO - Teachers will coach students to enhance their artwork through individual skill, personal choice and student collaboration. RE	Progress Monitoring - students will receive ongoing feedback from teacher through formative assessment. - through direct observation - through critiques - specific feedback - peer coaching
	Essential Resources: Art room with Smartboard, appropriate artist prints, white paper, pencils, markers, permanent markers, colored pencils, watercolor, paint brushes, erasers, pastels, oil pastels, ink, liquid watercolors, rulers, compasses, and protractors.	

	Stage 1 Desired Results	
ESTABLISHED GOALS	Т	ransfer
Anchor Standard 1: Generate and conceptualize artistic ideas and work.	Students will be able to independently use their learning VA:Cr1.1.6a Combine concepts collaboratively to gener	
Anchor Standard 10: Synthesize and relate knowledge and personal experiences to make art.	VA:Cn10.1.6a Generate a collection of ideas reflecting current interests and concerns that could be investigated in artmaking	
CCSS.ELA-Literacy.whst.6-8.2.D Use precise language and domain	M	1eaning
specific vocabulary to inform or explain the topic.	UNDERSTANDINGS Students will understand that creativity and innovative thinking are essential life skills that can be developed. through art-making, people make meaning by investigating and developing awareness of perceptions, knowledge, and experiences.	ESSENTIAL QUESTIONS Students will keep considering how does collaboration expand the creative process? how does engaging in creating art enrich people's lives? how does making art attune people to their surroundings? how do people contribute to awareness and understanding of their lives and the lives of their communities through art-making?
	Acquisition	
	Students will know concepts, ideas, art, collection, ideas, interests, concerns, and artmaking.	Students will be skilled at combining, creating, generating, reflecting, and investigating.

	Stage	e 2 – Evidence
Code	Evaluative Criteria	Assessment Evidence
Acquisition	Artwork that demonstrates a synthesis of well-organized original design and personal choice	PERFORMANCE TASK(S):
	well-organized original design and personal choice using correct technique. Artwork supports knowledge of technique(s) and proper use of media.	 Students will show that they really understand evidence of investigative and experimental techniques through method and studio practice of design ideas application and incorporation of concepts of 21st Century Skills such as critical thinking, creativity, collaboration, communication, and media literacy demonstrating and applying the transition from 2 dimensions to 3 dimensions demonstrating and applying life skills with cutting and sewing techniques such as various stitches, applique, knotting, and embroidery use of measurement tools such as rulers and pattern making application of craft materials such as needles, different fabrics and assemblage Correctly applying media techniques to appropriately produce an original 3 dimensional artwork using crafting techniques by using higher order thinking skills, problem solving, communication, decision making, and collaboration. Suggested activities: Introduction to, but not limited to, diverse cultural sewing techniques throughout the Arts and Crafts Movement. Artists to study include William Morris, Faith Ringold and Jim Henson. Students may experiment with felting, pattern making, designing, and applique, as well as, bringing a 2-D design into a 3-D form.

		OTHER EVIDENCE:
		Students will show they have achieved Stage 1 goals by
Meaning	Explaining personal choice, using art vocabulary.	
		using correct art vocabulary in reflection to discuss their original craft.
		using appropriate design ideas that reflect societal and cultural norms.
		Assessments: Self- assessment rubric must link to unit standards and objectives.

	Stage 3 – Learning Plan	
	Pre-Assessment	
Meaning	Teachers will check students prior knowledge with the District-Wide Baselin	e Assessment.
Acquisition Transfer Meaning	Summary of Key Learning Events and Instruction Student success at transfer meaning and acquisition depends on - teacher and students will analyze the importance of crafting/sewing throughout history and cultures. WHE - students will create a 2 dimensional drawing with the foresight of it becoming a 3 dimensional object. EOT - students develop a pattern. EOT - students construct a form and use appropriate techniques to create 3 dimensions. RTE - students use appropriate attaching skills to apply features in order to personalize their craft project. RTE - teachers will allow students to personalize and individualize their project. RTE	Progress Monitoring - Students will get feedback from teacher by formative assessment Direct observation - Specific feedback - One-on-one instruction
	Essential Resources: Art room with SMARTBoard, tables, chairs, paper, pencils, erasers, crayons, colored pencils, markers, scissors, felt, fabric, poly stuffing, thread, embroidery floss, plastic and/or metal sewing needles, pom-poms, assorted googly eyes, pipe cleaners, foam shapes, yarn, sequins, beads, rhinestones, sinew, feathers, glitter, hemp cord, wire, gimp and gemstones, crafting glue, hot glue and low temperature glue guns.	

	Stage 1 Desired Results	
ESTABLISHED GOALS	7	Transfer
Anchor Standard 1: Generate and conceptualize artistic ideas and work Anchor Standard 3: Refine and complete artistic work. Anchor Standard 10: Synthesize and relate knowledge and personal experiences to make art.	Students will be able to independently use their learning VA:Cr1.2.6a Formulate an artistic investigation of pers VA:Cr3.1.6a Reflect on whether personal artwork conv VA:Cn10.1.6a Generate a collection of ideas reflecting artmaking.	onally relevant content for creating art.
CCSS.ELA-LITERACY.WHST.6-8.1B		
Support claim(s) with logical reasoning	N.	Meaning
and relevant, accurate data and	UNDERSTANDINGS	ESSENTIAL QUESTIONS
evidence that demonstrate an understanding of the topic or text,	Students will understand that	Students will keep considering
using credible sources.	artists and designers shape artistic investigations,	what conditions, attitudes, and behaviors support
	following or breaking with traditions in pursuit of	creativity and innovative thinking? What factors prevent
	creative art making goals.	or encourage people to take creative risks?
	artists and designers develop excellence through	what role does persistence play in revising, refining, and
	practice and constructive critique, reflecting on,	developing work? How do artists grow and become
	revising, and refining work over time.	accomplished in art forms? How does collaboratively
		reflecting on a work help us experience it more
	through art-making, people make meaning by investigating and developing awareness of	completely?
	perceptions, knowledge, and experiences.	how does engaging in creating art enrich people's lives?
		how does making art attune people to their
		surroundings? how do people contribute to awareness
		and understanding of their lives and the lives of their
		communities through art-making?
	Ad	cquisition

Students will know	Students will be skilled at
investigation, content, art, artwork, meaning, collection, ideas, interests, concerns	formulating, creating, reflecting, conveying, revising, engaging, making, generate, reflecting, investigate, art-making

	Stage 2	2 – Evidence
Code	Evaluative Criteria	Assessment Evidence

Acquisition	Artwork that demonstrates a synthesis of	PERFORMANCE TASK(S):
Meaning	well-organized original design and personal choice using correct technique. Artwork supports knowledge of technique(s) and proper use of media. Defend their personal choice using art vocabulary.	Students will show that they really understand evidence of investigative and experimental techniques through method and studio practice of design ideas application and incorporation of concepts of the Color Wheel demonstrate and apply line, shape, color, unity and space through graphic illustration demonstrate and apply the Color Wheel as reference as shown through the use of color schemes application of visual art media such as, various types of paint, pencils, oil pastels and watercolor skills producing pattern through repetition application of color schemes from the Color Wheel Students self evaluate based on required criteria. Students will correctly apply painting techniques to appropriately produce their original artwork. Suggested activities: Introduction to, but not limited to, the genres of Pop Art, Graphic Design. Students may study the art of Andy Warhol, Romero Britto, Roy Lichtenstein, Jeffery Koons and Kieth Haring. Students may experiment with acrylic, tempera and/or watercolors, to generate an original and organized artwork incorporating the Principles of Design, such as unity, rhythm, balance and repetition. OTHER EVIDENCE: Students will use correct art vocabulary in reflection to discuss their original artwork. Students will use appropriate design ideas that reflect societal and cultural norms. Assessments: Self- assessment rubric must link to unit standards and objectives

	Stage 3 – Learning Plan	
	Pre-Assessment	
Meaning	Teachers will check students prior knowledge with the District-Wide Baselin	e Assessment.
Transfer Acquisition	Summary of Key Learning Events and Instruction Student success at transfer meaning and acquisition depends on - teacher and students analyze use of color throughout history and cultures. WHEO - teacher demonstrates organization of design elements to create an original composition that reflects the Principles of Design. WHETO - students formulate a personal meaningful design. OTR	Progress Monitoring - students will receive ongoing feedback from teacher through formative assessment through direct observation - through critiques - specific feedback - peer coaching/critique - exit slips
Meaning	 students recognize the differences between organic and geometric shapes. EO students practice the repetition of design order to create rhythm, balance and unity. RET students investigate the use of repetition and color to create unity, rhythm and balance within their artwork. RET students apply knowledge of the Color Wheel to appropriately add color schemes to their composition. WERET teachers will coach students to enhance their artwork through individual skill and personal choice. ET 	
	Essential Resources: Artroom with Smartboard, appropriate artist prints, white paper, watercolor paper, pencils, erasers, watercolor, tempera paints, acrylic paints, assorted brushes, oil pastels, ink, liquid watercolors, tempera cakes, and watercolor pencils.	

Stage 1 Desired Results			
ESTABLISHED GOALS	Transfer		
Anchor Standard 2: Organize and develop artistic ideas and work.	Students will be able to independently use their learning to VA:Cr2.1.6aDemonstrate openness in trying new ideas, materials, methods, and approaches in making works of art and design.		
Anchor Standard 9: Apply criteria to evaluate artistic work.	VA:Re9.1.6a Develop and apply relevant criteria to evaluate a work of art.		
CCSS.ELA.LITERACY.WHST.6-8.2.E Use precise language and domain specific vocabulary to inform about or			
explain the topic.	Meaning		
	ENDURING UNDERSTANDINGS Students will understand that	ESSENTIAL QUESTIONS Students will keep considering	
	artists and designers experiment with forms, structures, materials, concepts, media, and art-making approaches people evaluate art based on various criteria.	how do artists work? How do artists and designers determine whether a particular direction in their work is effective? How do artists and designers learn from trial and error?	
	people evaluate art based on various criteria.	how does one determine criteria to evaluate a work of art? How and why might criteria vary? How is a personal preference different from an evaluation?	
	Acquisition		
	Students will know	Students will be skilled at	
	criteria, art work, ideas, materials, methods, and design.	developing, applying, evaluating, demonstrating, trying, and making.	

	Stage	e 2 – Evidence
Code	Evaluative Criteria	Assessment Evidence
Acquisition	Artwork that demonstrates a synthesis of well-organized original design and personal choice using correct technique.	PERFORMANCE TASK(S): Students will show that they really understand evidence of
	Artwork supports knowledge of technique(s) and proper use of tools, and media.	 investigative and experimental techniques through method and studio practice of design ideas application and incorporation of concepts of 3-Dimensional Form. demonstrating and applying hand building techniques appropriate to material used demonstrating use of methods of handbuilding demonstrating use of additive and subtractive sculpting techniques conveying meaning through unity and balance comprehend that sculpture requires practice and perseverance Students self evaluate based on required criteria. Students will correctly apply media techniques to appropriately produce their original artwork. Suggested activities: Introduction to, but not limited to, the genres of sculpture, and the artists, Henry Moore, Pablo Picasso, Maya Lin, Hitomi Hosono, Alexander Calder and Kimmy Cantrell. Students may study additive, subtractive, slab, pinch and coil techniques, and texture. Students may experiment with clay, cardboard, wood, foam, or foam core.
Meaning	Defend choice of relevant criteria, using art vocabulary.	OTHER EVIDENCE: Students will show they have achieved Stage 1 goals by self- assessment rubric.

Stage 3 – Learning Plan			
	Pre-Assessment Teachers will check students prior knowledge with the District-Wide Baseline Assessment focusing on form and texture.		
Meaning			
Transfer Acquisition Meaning	Summary of Key Learning Events and Instruction Student success at transfer meaning and acquisition depends on - teacher and students analyze use of form, texture, and sculpture techniques throughout history and cultures. WHETO - teacher demonstrates hand building techniques. WHEO - teacher demonstrates additive and subtractive building methods, as well as, texture methods to create cohesive 3 dimensional artwork. WHEO - students identify and choose the correct method for joining materials together. ERT - students apply the appropriate color medium to their sculpture. ERT - students practice following directions in sequence for process, classroom procedure and clean-up. WEO - students maintain and safely use tools and equipment. WEO - teachers will coach students to enhance their artwork through individual skill, personal choice and student collaboration. TER Essential Resources: Artroom with Smartboard, appropriate artist prints, white paper, pencils, markers, colored pencils, clay, foam core, cardboard, sculpey clay, model magic, glazes, a kiln, sinks, clay tools (mats, modeling tools, sponges, rolling pins, scoring tools, rib tools, and texture stamps/rollers), acrylic paint, tempera paint, mod podge, watercolor, paint brushes, erasers, liquid watercolors.	Progress Monitoring - students will receive ongoing feedback from teacher through formative assessment through direct observation - through critiques - specific feedback - peer coaching	

Printmaking

6th Grade

These guaranteed experiences for all 6th grade students in art will provide a comprehensive overview of the major Elements and Principles of artistic design with an emphasis on personal choice, self-assessment, and critical thinking. These units include two-dimensional drawing, bringing a drawing to life through crafts, three-dimensional ceramics and sculpture, and painting.

The curriculum is aligned with the knowledge, skills, and concepts described in the 2014 National Core Arts Standards which Connecticut adopted in October 2016.

While the standards are rooted in a concept-based approach, they are also built on a balance between the existing structure of American schools and an attainable vision of what that structure could and should be. Thus, the attainability of this curriculum is based upon a minimum of one forty-minute class twice within a six-day cycle for a whole year.

Within these sequential standards based, concept driven student centered learning activities, students discover their creativity and become skilled in basic Elements and Principles of Design and academic vocabulary, within the context of critical thinking, communication, collaboration, and creativity required of 21st century citizens.

The ultimate goal of this curriculum is to serve as the continuing and sequential rungs on the ladder to climb towards Artistic literacy, as defined in the National Core Arts Standards: "Artistic literacy is the knowledge and understanding required to participate authentically in the arts. Fluency in the language of the arts is the ability to create, perform, present, respond and connect through symbolic and metaphoric forms that are unique to the arts. An artistically literate person has the ability to transfer arts knowledge, skills, experiences and capacities to other subjects, settings and contexts to promote and enhance lifelong learning."

NATIONAL COREARTS STANDARDS



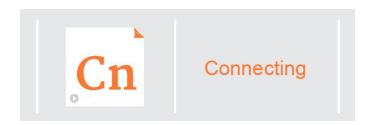
Conceiving and developing new artistic ideas and work.



Presenting (visual arts): Interpreting and sharing artistic work.



Understanding and evaluating how the arts convey meaning.



Relating artistic ideas and work with personal meaning and external context.

Pacing Guide

Unit 5 ~ Printmaking: 5-8 classes

ESTABLISHED GOALS	Tr	ansfer	
Anchor Standard 2: Organize and	Students will be able to independently use their learning	to	
develop artistic ideas and work.	VA:Cr2.1.6a -Demonstrate openness in trying new ideas, materials, methods, and approaches in making works of art and design.		
Anchor Standard 3: Refine and complete artistic work.	VA:Cr3.1.6a-Reflect on whether personal artwork conveys the intended meaning and revise accordingly.		
CCSS.ELA-LITERACY.RI.6.2 Determine a central idea of a text and how it is conveyed through particular details; provide a			
summary of the text distinct from	Meaning		
personal opinions or judgments	UNDERSTANDINGS	ESSENTIAL QUESTIONS	
	Students will understand that	Students will keep considering	
	 -Artists and designers experiment with forms, structures, materials, concepts, media, and art-making approaches. -Artist and designers develop excellence through practice and constructive critique, reflecting on, revising, and refining work over time. 	-How do artists and designers determine whether a particular direction in their work is effective? How do artists and designers learn from trial and error? -What role does persistence play in revising, refining, and developing work? How do artists grow and become accomplished in art forms?	
	400	uisition	
	Students will know	Students will be skilled at	
	forms, structures, materials, media, and art-making	determining, learning, revising, refining, developing,	

approaches, practice, critique.	growing, becoming accomplished.

Code	Evaluative Criteria	Assessment Evidence
Acquisition	-Artwork that demonstrates a synthesis of	PERFORMANCE TASK(S):
	well-organized original design and personal choice	Students will show that they really understand evidence of
	using correct technique.	
		- investigative and experimental techniques through method and studio practice
	-Artwork supports knowledge of technique(s) and	of design ideas
	proper use of media.	- application and incorporation of concepts of the Elements of Art
		- demonstrating and applying line. shape, color, unity and space
	Demonstrates use of appropriate safety techniques.	- use of printmaking tools such as brayers, ink plates, cover sheets, barens,
		carving tools, etc.
		- application of visual art media such as oil pastels, acrylic paint, printing inks.
Meaning	-Explaining personal choice, using art vocabulary.	
		Students self evaluate based on required criteria. Students will correctly apply
	-Demonstrates knowledge of the printmaking process.	media techniques to appropriately produce their original artwork.
		Suggested activities Introduction to but not limited to the genres of
Transfer	-Demonstrates use of appropriate care of materials.	Suggested activities: Introduction to, but not limited to, the genres of printmaking, relief, block, mono, and intaglio. Students may be introduced to the
Hallstei	-Demonstrates use of appropriate care of materials.	visual artists, Favianna Rodriguez, Benjie Torrado Cabrera, and Delita Martin.
	-Evaluating and describing master works of art	Students may experiment with oil pastels, acrylic paint, printing ink, different
	accurately.	papers, and any variety of appropriate printing materials to generate an original
	decaratery.	and organized artwork incorporating line, shape, color, unity and space in a
		rhythmic design.
		Triyanina design.

	OTHER EVIDENCE:
	Students will show they have achieved Stage 1 goals by
	using correct art vocabulary in reflection to discuss their original artwork.
	Assessments: Self- assessment rubric must link to unit standards and objectives

Code	Pre-Assessment Teachers will check students prior knowledge with the District-Wide Baseline Assessment. Teachers will check students' prior knowledge of printmaking through formative assessment.		
Meaning			
	Summary of Key Learning Events and Instruction Student success at transfer meaning and acquisition depends on	Progress Monitoring	
Acquisition Transfer	 Students and teachers analyze and discuss the process of printmaking. WHE Students will interpret master works of art referring to specific project examples and end goals. WHEO 	 Students will get feedback from the teacher by formative assessment. Direct observation 	
Acquisition	 Teacher demonstrates how to use media and lesson specific techniques. WHE 	 Specific feedback One-on-one instruction Students will reflect on learning through project 	
Acquisition	 Teacher demonstrates strategies to prepare printing surfaces, as well as to express original artistic intent using alternative media. WHET Students draw a rough sketch of conceptual design applying newly learned information and receive feedback. WHERE 	based rubric. • Comparison peer critique.	
Transfer	 Students investigate, and practice skills and receive feedback. HRET Students elaborate on newly learned techniques in order to create a successful print. HRET Teachers will allow students to enhance their print to individual skill level and personal choice. RET Students will incorporate newly learned information on 		
Transfer	safety and caring of tools and technologies previously demonstrated by the teacher in their artmaking processes. RET Students will formulate a summary and comparison of a master work with a peer. HER Students demonstrate understanding by communicating their choice of design effectively using art vocabulary. E Teachers will organize the sequence of learning by introducing necessary techniques for student success. WO		

Acquisition	Teachers will coach students to enhance their artwork through	
	individual skill, personal choice and student collaboration. RE	
	Essential Resources	
	2555.11.41.11.6554.765	
	Autorous socioned with sinks stores during und word to be	
	Art room equipped with sinks, storage, drying rack and work tables.	
	Printmaking- cardstock, oak tag, printing paper, printing blocks,	
	various stamps, acrylic paint, tempera paint, printing ink, brayers,	
	barens, ink plates, styrofoam trays, stylus sticks, carving tools,	
	shapes to stamp	
	Multimedia- Smartboard, hovercam, Art prints, chalkboard/whiteboard,	
	color wheel, tablet/chromebooks, access to computer, appropriate	
	software, and printer.	
	Software, and printer.	
	http://www.nationalartsstandards.org/	
		l