

Classroom Management: Expectations, Consequences, and Rewards

Class Expectations... Our students will exhibit Lion POWER!

- P** – Polite: Use kind words and be respectful to everyone (students and adults)
- O** – Organized: Keep your things and work neat and ready (come to class prepared daily)
- W** – Wise: Make smart choices and think before you act
- E** – Encouraging: Help and cheer on others to do their best
- R** – Responsible: Take care of your actions and do what's right



What happens if the rules are broken?

Whether it is a school rule or a class rule, the following consequences may be issued. This plan will be followed by both teachers. Our behavior plan coincides with the DPES Behavior Management Plan.

****Some steps may be skipped, depending on the severity or frequency of the offense. ****

Occurrence	Consequence
1 st occurrence	Student/Teacher Conference (Warning)
2 nd occurrence	Parents will be notified by phone call of student behavior
3 rd occurrence	Parent/Teacher/Admin. Conference
4 th occurrence	Referral to Administration for Habitual Class A Behavior

*A verbal warning will be given prior to the first occurrence.

*The Behavior Management Plan starts over each semester.

Class Dojo points can be earned for the following reasons:

Lion POWER: being POLITE to others, staying ORGANIZED with needed daily materials, making WISE choices, giving an ENCOURAGING word, being RESPONSIBLE with your actions/words

Consequences will be given for the following actions (examples, not limited to just these):

Not prepared for class, disrespect to teacher or student, talking at inappropriate times, teasing/bullying, inappropriate language, hallway infraction, off task (playing, off task, disruption), cheating/lying, not following directions, incomplete assignments (classwork or homework), inappropriate restroom behavior, property damage

Classroom Consequences: Silent lunch, silent snack, or loss of Brain Break minutes.

Rewards:

When students are caught exhibiting positive behaviors, they can earn Class Dojo points. After a child has earned 25 positive Dojo points, they will earn a prize.