

To be able to Spend

Level	Points Earned	Percentage
Orientation	26	75
One	28	80
Two	30	85
Three	32	90
Four & Beyond	34	95

To remain on Level and Level Up

Level	Points Earned	Percentage	Time at Level
Orientation	29	75	10 Days
One	31	80	10 Days
Two	33	85	10 Days
Three	35	90	10 Days
Four & Beyond	37	95	10 Days

Students level up after remaining on their level for 10 consecutive days. If a student goes below the amount of points needed to remain on their current level, they will drop back to the next lowest level for 5 days and then they can level-up once again.

In **Blue** you will see the added or proposed privileges for each level.

Orientation Level

- **Purchase Snack or Save**

Level 1

- **Purchase Casual Dress (Shirt Only) on Friday 30 Points**
- Purchase Snack or Save or Approved Item (ex: Game Card, Basketball)

Level 2

- Purchase Casual Dress (**Shirt and Pants**) on Friday (50 Points)
- Purchase Snack or Save or Approved Item (ex: Game Card, Basketball)

Level 3

- **Purchase Fast Food Once Every Two Weeks (ex: if you order an item that cost \$5.00 it will cost you 500 points)**
- Purchase Casual Dress (**Shirt and Pants**) on Friday
- Purchase Snack or Save or Approved Item (ex: Game Card, Basketball)

Level 4

- **For Alt: Purchase Shorts On Friday (75 points)**
- Purchase Fast Food Once Every Two Weeks
- Purchase Casual Dress (**Shirt and Pants**) on Friday
- Purchase Snack or Save or Approved Item (ex: Game Card, Basketball)

Above Level 4

- **For Alt: Purchase Shorts For The Week (150)**
- Purchase Fast Food Once Every Two Weeks
- Purchase Casual Dress (**Shirt and Pants**) on Friday
- Purchase Snack or Save or Approved Item (ex: Game Card, Basketball)