

# Scope & Sequence

FILM & TV 50.0602.00

## Year 1, Semester 1

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<p style="text-align: center;"><u>Unit 1 (8 DAYS)</u></p> <p style="text-align: center;"><b>Classroom: 8 Lab: 0</b></p> <p><b>Unit Name: INTRO, WBL, CLASS + Roles and Best Practices within Film Technology (JOBS)</b></p> <p>Tech. Stds:            1.1 - History of Technology, Black &amp; White, Color, SD, HD, Live Stream            1.2 - Pros and Cons of Social Media            1.3 - Impact of Film (Inform, Education, Entertain            1.10 - Professions in the Industry (Animation, Broadcasting, Filmmaking, Graphic Design, Illustration, Music and Audio, Photography)            1.4 - Examine the impact of the Communication Media Technologies Industry on marketing practices</p> <p>Prof Skills: None</p> <p>WBL:            CTSO: FBLA Leadership Advisor Conference</p> <p>Academic Stds:            Science - How color, lenses, and distance works to produce and image.</p> <p>Lab 51%+: No</p>	<p style="text-align: center;"><u>Unit 2 (4 DAYS)</u></p> <p style="text-align: center;"><b>Classroom: 4 Lab: 0</b></p> <p><b>Unit Name: Copyright, Legal Documents, Drones.</b></p> <p>Tech. Stds:            2.1 - Distinguish among copyright, intellectual property, and proprietary rights.            2.2 - Discuss plagiarism, Software Licenses, Music copyright.            10.6 - Royalty Free Music            2.7 - Discuss legal issues and ethical uses with drones and helicopters (i.e., safety, privacy, regulation, etc.)            2.6 - First amendment rights            2.4 - Fair Use, education for YouTube            2.3 - Consequences in violating laws</p> <p>Prof Skills:            8.0 - Legal Practices, 8D, 8F, 8I</p> <p>WBL: Students get 1 hour for the Drone lesson and to fly the drone, small quiz at end of day.</p> <p>CTSO: N/A</p> <p>Academic Int:            Math - Dimensions of a drone with the velocity of power.</p> <p>Lab 51%+: No</p>	<p style="text-align: center;"><u>Unit 3 (8 DAYS)</u></p> <p style="text-align: center;"><b>Classroom: 6 Lab: 2</b></p> <p><b>Unit Name: Equipment Uses (Hands on included) + Film Clips</b></p> <p>Tech. Stds:            7.3 - Different Types of Cameras (DSLR, Studio, Gopro, Gimbal, Etc.) let them use cameras and press record and manual focus only.            7.5 - Video Editing Softwares (Premiere, Davinchi, Final Cut)            7.1 - Microphone Types (Lav, on board camera mic)</p> <p>Prof Skills:            2.0 - Collaboration, 2C</p> <p>WBL:            Look into the field and who you can join for hands on with a camera! (Speaker as well)</p> <p>CTSO: Intro to FBLA!</p> <p>Academic Int:            Reading - Lots of reading</p> <p>Lab 51%+: Yes</p>
<p style="text-align: center;"><u>Unit 4 (4 DAYS)</u></p> <p style="text-align: center;"><b>Classroom: 2 Lab: 2</b></p> <p><b>Unit Name: Basic Editing</b></p> <p>Tech. Stds:            10.1 - Import, Organize, Assemble, Review footage, FOLDERS)            10.3 - Rough Cut            10.6 - Royalty Free Music            10.9 - Titles and Text            10.11- Codecs (H.264, Mp3)            10.12 - Export Settings (Make them do this a million times)</p> <p>Prof Skills:            1.0 - Complex Communication, 1C            3.0 - Thinking &amp; Innovation, 3A, 3E</p>	<p style="text-align: center;"><u>Unit 5 (12 DAYS)</u></p> <p style="text-align: center;"><b>Classroom: 2 Lab: 10</b></p> <p><b>Unit Name: Manual Camera Settings + Terms and Uses</b></p> <p>Tech. Stds:            9.2 - Perform the duties of Director (e.g., disseminate commands and information to cast and crew, and execute creative vision. "ACTION, QUIET ON SET, HANDS ON, ETC.")            5.3 - Investigate manual camera settings (Shutter speeds, ISO, aperture, color temperature, and frame rate)  <b>MUST USE TRIPODS</b></p> <p>Prof Skills:</p>	<p style="text-align: center;"><u>Unit 6 (12 DAYS)</u></p> <p style="text-align: center;"><b>Classroom: 1 Lab: 11</b></p> <p><b>Unit Name: 1st Film Project, Show, Watch + Review</b></p> <p>Tech. Stds:            Using Technical Skills in Units 1-3 to make their very first film project to test very very basic skills.            Watch your films before turning in.</p> <p>Prof Skills:            Already learned</p>

<p>5.0 - Initiative &amp; Self Direction, 5B, 5D</p> <p>WBL: Find someone who knows how to edit, watch them, learn from them!</p> <p>CTSO:</p> <p>Academic Int: Codecs and Resolutions, Frame Rate. HS. A-REI.C.6 Reading - Lots more reading Lab 51%+: Yes</p>	<p>2.0 - Collaboration, 2A</p> <p>WBL: Frozen Delight Clips Meet Up Michael Ochotorena Guest Speaker Andrea Hickey Guest Speaker</p> <p>CTSO:</p> <p>Academic Int:</p> <p>Lab 51%+: Yes</p>	<p>WBL: Film a 30 second product for a local business as practice.</p> <p>CTSO:</p> <p>Academic Int:</p> <p>Lab 51%: Yes</p>
<p style="text-align: center;"><u>Unit 7 (20 DAYS)</u></p> <p style="text-align: center;"><b>Classroom: 5 Lab: 15</b></p> <p><b>Unit Name: Cinematography Techniques + Audio + Project</b></p> <p>Tech. Stds: 5.2 - Apply compositional techniques with a camera (e.g., rule of thirds, leading lines, framing, balance, continuity, background, foreground, headroom, lead room, and depth of field) 5.4 - Convey the language of film with industry-standard shot types and angles (e.g., establishing long, wide, full, medium, close-up, extreme close-up, three-quarter, over-the-shoulder, two-shot, three-shot, group, insert, master, cutaway, bird's-eye, high angle, low angle, and Dutch angle.) 5.1 - B-roll + 180 degree 9.5 - Audio settings, Lav Mic, Sound Effects. 10.7 Convey artistic expression and sensation of story in a soundscape [e.g., Foley, Audio Dialogue Replacement (ADR), sound effects, soundtrack, room tone, NAT sound, and voiceover] 5.6 - Utilize camera techniques 5.5 - Dolly, truck, tracking, pan, tilt, zoom, rack-focus.</p> <p>Prof Skills: 3.0 - Thinking and Innovating, 3C 5.0 - Initiative and Self Direction, 5B, 5E</p> <p>WBL:</p> <p>CTSO:</p>	<p style="text-align: center;"><u>Unit 8 (10 Days)</u></p> <p style="text-align: center;"><b>Classroom: 4 Lab: 6</b></p> <p><b>Unit Name: Advanced Editing Techniques + Semester Project</b></p> <p>Tech. Stds: 10.4 Describe how to perform editing techniques using industry standard software (e.g., cuts, trims, color correction, cropping, audio leveling, key framing, chroma key, transitions, compositing, continuity, and fades)</p> <p>Prof Skills: 4.0 - Professionalism, 4B, 4D, 4F</p> <p>WBL: CTSO: Academic Int: Formulas HS.N-Q.A.1</p> <p>Lab 51%+: Yes</p>	<p style="text-align: center;"><u>Unit 9 (4 days)</u></p> <p style="text-align: center;"><b>Classroom: 4 Lab: 0</b></p> <p><b>Unit Name: Lighting, cables, and care of equipment.</b></p> <p>Tech. Stds: 7.2 - Distinguish among industry standard lighting equipment. (i.e. internal, external, three-point, tungsten, fluorescent, LED, filters, barn doors) 7.7 - Proper cable management techniques. 7.9 - Demonstrate proper maintenance and care of all equipment 9.4 - Demonstrate basic lighting techniques.</p> <p>Prof Skills: 3.0 - Thinking and Innovating, 3B, 3E</p> <p>WBL: CTSO: Academic Int:</p> <p>Lab 51%+: No</p>

Academic Int:		
Lab 51%+: Yes		

**Year 1, Semester 2**

<u>Unit 10 (8 DAYS)</u>	<u>Unit 11 (8 DAYS)</u>	<u>Unit 12 (4 DAYS)</u>
<b>Classroom: 8 Lab: 0</b>	<b>Classroom: 8 Lab: 0</b>	<b>Classroom: 2 Lab: 2</b>
<b>Unit Name: Roles + Cast and Crew</b>	<b>Unit Name: Scripting / Shotlist / Storyboarding.</b>	<b>Unit Name: Pre-Production for Trailer</b>
<p>Tech. Stds:</p> <p>6.0 - Hierarchy, EP, P, D, AD</p> <p>6.1 - Cast and Crew Responsibilities for Directing, Producer, Camera Operator, Sound, Gaffer, Casting, Etc. (Lots of Guest Speakers</p> <p>6.2 - Define the duties and tasks of production crews</p> <p>6.3 - Identify the cast, or talent, in production (i.e., actors, singers, dancers, musicians, models, etc.)</p> <p>6.4 - Describe the responsibilities of the cast (i.e., create character before filming, create character's back story, research for screen performance, memorize lines, know the story, portray written character, etc.)</p> <p>6.5 - Describe vision of project</p> <p>1.6 - Cultural diversity in the workplace</p> <p>3.5 - Dress for success</p> <p>6.6 - Establish production protocols for on-set, off-set, on-location</p> <p>8.6 - Assemble cast and crew according to project needs</p> <p>Prof Skills:</p> <p>2.0 - Collaboration, 2A</p> <p>4.0 - Professionalism, 4D</p> <p>WBL:</p> <p>CTSO:</p> <p>Academic Int:</p> <p>Lab 51%+: No</p> <p>WBL:</p> <p>Guest Speakers</p>	<p>Tech. Stds:</p> <p>4.1 - Explain the main types of writing styles (e.g., expository, descriptive, persuasive, and narrative)</p> <p>4.3 - Develop a story idea (i.e., beginning, middle, and end; character development; story arc; etc.)</p> <p>4.5 - Sequence a story outline in beat sheet format to include elements of writing (e.g., setting, characters, point of view, plot, conflict and resolution, and theme)</p> <p>4.4 - Scripting</p> <p>8.9 - Create properly formatted storyboard and shot list for each scene (i.e., mark up screenplay, determine aspect ratio, sketch subjects, draw background, arrows for motion, camera movement, shot numbers, etc.)</p> <p>8.9 - Create formatted storyboard.</p> <p>8.8 - Write formatted script.</p> <p>4.6 - Translate written story into a visual medium through composition and framing</p> <p>3.3 - Prepare and deliver a presentation using terminology.</p> <p>3.1 - Employ written, verbal, and non-verbal communication that are appropriate to the target audience.</p> <p>Prof Skills:</p> <p>3.0 - Thinking and Innovation, 3D, 3E</p> <p>WBL:</p> <p>CTSO:</p> <p>Academic Int: 10-12. W.2 &amp; W.4</p> <p>Lab 51%+: No</p>	<p>Tech. Stds</p> <p>8.1- Propose a project to include project needs, purpose, target audience, delivery method, logistics, budget and scheduled)</p> <p>8.2 - Present a proposal based on project scope (i.e., budget, schedule, logistical requirements, etc.)</p> <p>8.3 - Checklist</p> <p>8.4 - Locations and Permits</p> <p>8.7 - Discuss industry-standard forms (i.e., contracts, release forms, production forms, production insurance forms, etc.)</p> <p>Prof Skills: N/A</p> <p>WBL:</p> <p>CTSO:</p> <p>Academic Int:</p> <p>Lab 51%+: Yes</p>

<p style="text-align: center;"><u>Unit 13 (6 DAYS)</u></p> <p style="text-align: center;"><b>Classroom: 3 Lab: 3</b></p> <p><b>Unit Name: Production Trailer</b></p> <p>Tech. Stds:  9.1 - Describe how to work with talent (e.g., rehearsing, blocking, lighting, modifying, directing, and shooting, TERMS RECAP)  9.3 - Perform the duties of each production role (i.e., camera operator, sound operator, grip, gaffer, on-air talent, etc.)  9.6 - Reflect, revise, and refine pre-production decisions as needed</p> <p>Prof Skills:  7.0 - Organizational Culture, 7B</p> <p>WBL:  CTSO:  Academic Int:  Lab 51%+: Yes</p>	<p style="text-align: center;"><u>Unit 14 (6 DAYS) - Feb 27 - March 8</u></p> <p style="text-align: center;"><b>Classroom: 0 Lab: 6</b></p> <p><b>Unit Name: Post- Production Trailer</b></p> <p>Tech. Stds:  10.2- Determine if footage meets pre-production storyline goals  10.3- Create a cohesive rough cut  10.10- Revise a project based on feedback  10.12- Render product for distribution</p> <p>Prof Skills: N/A</p> <p>WBL:  CTSO:  Academic Int:  Lab 51%+: Yes</p>	<p style="text-align: center;"><u>Unit 15 (2 DAYS)</u></p> <p style="text-align: center;"><b>Classroom: 2 Lab: 0</b></p> <p><b>Unit Name: Market and Distribute (Professional Judges)</b></p> <p>Tech. Stds:  11.2- Identify potential markets for the product  11.4- Discuss potential marketing ideas and platforms (i.e., networking, conventional and unconventional media, etc.)  11.5 SCREENING!</p> <p>Prof Skills: N/A</p> <p>WBL:  CTSO:  Academic Int:  Lab 51%+: No</p>
<p style="text-align: center;"><u>Unit 16 (12 DAYS)</u></p> <p style="text-align: center;"><b>Classroom: 1 Lab: 11</b></p> <p><b>Unit Name: 75 Short Film</b></p> <p>Tech. Stds:  Creating a short film using a variety of standards that's 75 clips and that also shows the students' knowledge working with bigger groups (up to 4).</p> <p>Prof Skills:  5.0 - Initiative and Self Direction, 5E</p> <p>WBL:  CTSO:  Academic Int: Equations and frame rates to solve problems. HS.A-CED.A.1  Lab 51%+: Yes</p>	<p style="text-align: center;"><u>Unit 17 (12 DAYS)</u></p> <p style="text-align: center;"><b>Classroom: 0 Lab: 12</b></p> <p><b>Unit Name: User's Choice - Create a unique Video (Music Video, documentary, vlog, etc).</b></p> <p>Tech. Stds:  1.10 - Identify professions that comprise the Communication Media Technologies industry (i.e., animation, broadcasting, filmmaking, graphic design, illustration, music and audio productions, photography, printing, publishing, etc.)</p> <p>Prof Skills:N/A</p> <p>WBL:  CTSO:  Academic Int:  Lab 51%+: Yes</p>	<p style="text-align: center;"><u>Unit 18 (12 DAYS)</u></p> <p style="text-align: center;"><b>Classroom: 0 Lab: 12</b></p> <p><b>Unit Name: BIG VIDEO FINAL (Half off Campus), SHOW FILMS!</b></p> <p>Tech. Stds:  All tech standards</p> <p>Prof Skills:  All prof Skills in use</p> <p>WBL:  CTSO:  Academic Int:  Lab 51%+: Yes</p>

**ADDED BELOW ARE ALL THE ESSENTIAL STANDARDS FOR FILM 1&2**

STANDARD 1.0 ANALYZE THE COMMUNICATION MEDIA TECHNOLOGIES INDUSTRY, ITS BUSINESS PRACTICES, AND ITS ROLE IN THE ECONOMY

STANDARD 2.0 ANALYZE ETHICAL AND LEGAL ISSUES RELATED TO THE COMMUNICATION MEDIA TECHNOLOGIES INDUSTRY

STANDARD 3.0 Analyze factors that contribute to personal success in the Communication Media Technologies industry

STANDARD 4.0 DEVELOP A STORY AND SCRIPT

STANDARD 5.0 APPLY CINEMATOGRAPHY TECHNIQUES

STANDARD 6.0 DETERMINE THE ROLES AND RESPONSIBILITIES FOR CAST AND CREW

STANDARD 7.0 ANALYZE EQUIPMENT, TOOLS, AND TECHNOLOGIES

STANDARD 8.0 PERFORM PRE-PRODUCTION TASKS

STANDARD 9.0 PERFORM PRODUCTION TASKS

STANDARD 10.0 PERFORM POST-PRODUCTION TASKS

STANDARD 11.0 DELIVER, MARKET, AND DISTRIBUTE VIDEO

**Year 2, Semester 1**

<u>Unit 1 (8 days)</u>	<u>Unit 2 (4 days)</u>	<u>Unit 3 (8 days)</u>
<p><b>Classroom: 8 Lab: 0</b></p> <p><b>Unit Name: Getting to know everyone + STRENGTHS AND WEAKNESSES</b></p> <p>1.10 - Professions in the Industry (Animation, Broadcasting, Filmmaking, Graphic Design, Illustration, Music and Audio, Photography)</p> <p>Prof Skills: None</p> <p>WBL:</p> <p>CTSO: FBLA Leadership Advisor Conference</p> <p>Academic Int: Lab 51%+: No</p>	<p><b>Classroom: 1 Lab: 3</b></p> <p><b>Unit Name: Short Film (REFRESH CAMERA AND EDITING SKILLS)</b></p> <p>Tech. Stds: 5.2 - Apply compositional techniques with a camera (e.g., rule of thirds, leading lines, framing, balance, continuity, background, foreground, headroom, lead room, and depth of field) 5.4 - Convey the language of film with industry-standard shot types and angles (e.g., establishing long, wide, full, medium, close-up, extreme close-up, three-quarter, over-the-shoulder, two-shot, three-shot, group, insert, master, cutaway, bird's-eye, high angle, low angle, and Dutch angle,) 5.1 - B-roll 9.5 - Audio settings, Lav Mic, Sound Effects. 10.7 Convey artistic expression and sensation of story in a soundscape [e.g., Foley, Audio Dialogue Replacement (ADR), sound effects, soundtrack, room tone, NAT sound, and voiceover] 10.4 Describe how to perform editing techniques using industry standard software (e.g., cuts, trims, color correction, cropping, audio leveling, key framing, chroma key, transitions, compositing, continuity, and fades)</p> <p>Prof Skills: 3.0 - Thinking and Innovating, 3D</p>	<p><b>Classroom: 4 Lab: 4</b></p> <p><b>Unit Name: BASIC PHOTOSHOP (WHAT?!) By the end of the photoshop training, they will be creating a thumbnail + cover photo for EVERY FILM.</b></p> <p>Tech. Stds: 7.5 - Identify industry standard video editing software to meet requirements of the final product (photo)</p> <p>Prof Skills: 3.0 - Thinking and Innovating, 3D</p> <p>WBL: CTSO: Intro to FBLA! Academic Int:Dimensions of photos. HS.F-IF.B.6 Lab 51%+: Yes</p>

	<p>WBL: CTSO: Academic Int: Lab 51%+: Yes</p>	
<p><u>Unit 4 (4 days) Sep 12-16</u></p> <p><b>Classroom: 1 Lab: 3</b></p> <p><b>Unit Name: MOVIE POSTER CREATION</b></p> <p>Tech. Stds: 9.6 - Reflect, revise, and refine pre-production decisions as needed.</p> <p>Prof Skills: N/A</p> <p>WBL: CTSO: Academic Int: Lab 51%+: Yes</p>	<p><u>Unit 5 (12 days)</u></p> <p><b>Classroom: 1 Lab: 11</b></p> <p><b>Unit Name: Script+Short Film + Movie Poster/Thumbnail</b></p> <p>Tech. Stds: 4.3 - Develop a story idea (i.e., beginning, middle, and end; character development; story arc; etc.) 4.5 - Sequence a story outline in beat sheet format to include elements of writing (e.g., setting, characters, point of view, plot, conflict and resolution, and theme) 5.2- Apply compositional techniques with a camera (e.g., rule of thirds, leading lines, framing, balance, continuity, background, foreground, headroom, lead room, and depth of field) 10.0 - ALL EDITING POST PRODUCTION TASKS</p> <p>Prof Skills: N/A</p> <p>WBL: CTSO: Academic Int: (Incorporating Multimedia into a Presentation) 11-12.SL.5 Lab 51%+: Yes</p>	<p><u>Unit 6 (12 days)</u></p> <p><b>Classroom: 1 Lab: 11</b></p> <p><b>Unit Name: Product Video + Examples. (Maggie USC 3%)</b></p> <p>Tech. Stds: 1.10 - Identify professions that comprise the Communication Media Technologies industry (i.e., animation, broadcasting, filmmaking, graphic design, illustration, music and audio productions, photography, printing, publishing, etc.) 8.1 - Propose a project to include project needs, purpose, target audience, delivery method, logistics, budget and scheduled) 8.2- Present a proposal based on project scope (i.e., budget, schedule, logistical requirements, etc.) 8.4- Secure locations (i.e., reference photographs and video, lighting and sound, power requirements, etc.)</p> <p>Prof Skills: 8.0 - Legal and Ethical Practices, 8A 9.0 - Financial Practices, 9B</p> <p>WBL: CTSO: Academic Int: Lab 51%+: Yes</p>
<p><u>Unit 7 (4 days)</u></p> <p><b>Classroom: 2 Lab: 2</b></p> <p><b>Unit Name: ADVANCED EDITING/ TRANSITIONS/ SFX</b></p> <p>Tech. Stds: 10.4 - Describe how to perform editing techniques using industry standard software (e.g., cuts, trims, color correction, cropping, audio leveling, key framing, chroma key, transitions, compositing, continuity, and fades)</p> <p>Prof Skills: N/A</p> <p>WBL: CTSO: Academic Int: Lab 51%+: Yes</p>	<p><u>Unit 8 (6 days)</u></p> <p><b>Classroom: 2 Lab: 4</b></p> <p><b>Unit Name: Advanced Camera Techniques. VFX ADDED.</b></p> <p>Tech. Stds: 5.4 - Convey the language of film with industry-standard shot types and angles (e.g., establishing long, wide, full, medium, close-up, extreme close-up, three-quarter, over-the-shoulder, two-shot, three-shot, group, insert, master, cutaway, bird's-eye, high angle, low angle, and Dutch angle,) 5.5 - Generate emotional responses with industry standard dynamic shot types (i.e., dolly, dolly zoom, truck, tracking, rack focus, jib, parallax, reverse angle, pan, tilt, zoom, etc.)</p>	<p><u>Unit 9 (16 days)</u></p> <p><b>Classroom:0 Lab: 12</b></p> <p><b>Unit Name: SEMESTER FINAL VIDEO</b></p> <p>Tech. Stds: 4.0 - 11.0 ALL</p> <p>Prof Skills: N/A</p> <p>WBL: CTSO: Academic Int: Lab 51%+: Yes</p>

	Prof Skills: N/A  WBL: CTSO: Academic Int: Lab 51%+: Yes	
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Year 2, Semester 2		
<p style="text-align: center;"><u>Unit 10 (4 days)</u></p> <p style="text-align: center;"><b>Classroom: 1 Lab: 3</b></p> <p><b>Unit Name: BIG FILM (Brainstorming Ideas, 3 BIG GROUPS).</b></p> <p>Tech. Stds: 8.1 - Brainstorm</p> <p>Prof Skills: 1.0 - Complex Communication, 1B</p> <p>WBL: CTSO: Academic Int: Lab 51%+: Yes</p>	<p style="text-align: center;"><u>Unit 11 (8 days)</u></p> <p style="text-align: center;"><b>Classroom: 2 Lab: 6</b></p> <p><b>Unit Name: Scripting Film Ideas, Going over Scripting, Shot list, Storyboard</b></p> <p>Tech. Stds: 4.0 - Develop a Story and Script</p> <p>Prof Skills: N/A</p> <p>WBL: CTSO: Academic Int: Lab 51%+: Yes</p>	<p style="text-align: center;"><u>Unit 12 (8 days)</u></p> <p style="text-align: center;"><b>Classroom: 2 Lab: 6</b></p> <p><b>Unit Name: Pre-Production</b></p> <p>Tech. Stds: 8.0 - Pre-Production Tasks ALL EX: Pitch, Budget, Schedule, Equipment, Releases, Contracts, Location, Screenplay, Camera Movements, Shot List, Cast and Crew Responsibilities, Deadlines.</p> <p>Prof Skills: N/A</p> <p>WBL: CTSO: Academic Int: Budget and Data HS.N-Q.A.1 Lab 51%+: Yes</p>
<p style="text-align: center;"><u>Unit 13 (12 days)</u></p> <p style="text-align: center;"><b>Classroom: 0 Lab: 12</b></p> <p><b>Unit Name: PRODUCTION STARTS</b></p> <p>Tech. Stds: 9.0 - ALL EX: Directing, Shooting, Produce, Sound, Acting, Problem Solving and Critical Thinking.</p> <p>Prof Skills: 2.0 - Collaboration, 2C</p> <p>WBL: CTSO: Academic Int: Lab 51%+: Yes</p>	<p style="text-align: center;"><u>Unit 14 (4 days) March 20-24</u></p> <p style="text-align: center;"><b>Classroom: 0 Lab: 4</b></p> <p><b>Unit Name: Reshoots, Extra Time</b></p> <p>Tech. Stds: 9.0 - ALL EX: Directing, Shooting, Produce, Sound, Acting, Problem Solving and Critical Thinking.</p> <p>Prof Skills:</p> <p>WBL: CTSO: Academic Int: Lab 51%+: Yes</p>	<p style="text-align: center;"><u>Unit 15 (5 days)</u></p> <p style="text-align: center;"><b>Classroom: 5 Lab: 0</b></p> <p><b>Unit Name: TSA PRACTICE + TESTS!</b></p>

<p style="text-align: center;"><u>Unit 16 (30 days)</u></p> <p style="text-align: center;"><b>Classroom: 1 Lab: 29</b></p> <p><b>Unit Name: Post-Production + Distribute Films</b></p> <p>Tech. Stds:  10.0 - All  EX: Assemble, Edit, Royalty Free Music, Sound FX, Visual FX, Render, Upload.  11.0 - Distribute and Market Videos.  EX: Social media, Upload, Target Audience, Publishing.</p> <p>Prof Skills:  4.0 - Professionalism, 4A, 4F  8.0 - Legal &amp; Ethical Practices, 8C, 8D, 8F, 8H 8I  9.0 - Financial Practices, 9A, 9B, 9C</p> <p>WBL: Prep for Internships in YEAR 3!  CTSO:  Academic Int:  Lab 51%+: Yes</p>	<p style="text-align: center;"><u>Unit 17 (days) May 20 Saturday 1-3pm</u></p> <p><b>Unit Name: SHOW FILMS + AWARDS NIGHT!</b></p> <p>Tech. Stds:  N/A</p> <p>Prof Skills:  4.0 - Professionalism, 4E</p> <p>WBL:</p> <p>CTSO:</p> <p>Academic Int:    Lab 51%+: Yes</p>	
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