Califon Public School Curriculum



Subject: Science	Grade: Kindergarten	Unit #: 1	Pacing: 10 days to start and then ongoing	
Unit Title: Weather				

OVERVIEW OF UNIT:

In this unit of study, students develop an understanding of patterns and variations in local weather and the use of weather forecasting to prepare for and respond to severe weather. The crosscutting concepts of patterns; cause and effect; interdependence of science, engineering, and technology; and the influence of engineering, technology, and science on society and the natural world are called out as organizing concepts for the disciplinary core ideas. Students are expected to demonstrate grade-appropriate proficiency in asking questions, analyzing and interpreting data, and obtaining, evaluating, and communicating information. Students are also expected to use these practices to demonstrate understanding of the core ideas.

Note: Unlike other science units, the Weather unit is intended to become a part of the classroom routine throughout the year. Some weather patterns are not obvious unless the students collect data over long periods of time. For example, in some locations it is sunnier during some parts of a year than others. The temperature outside will change from fall, winter, spring, to summer. Also, during some periods, the weather data should be recorded in the morning and then again in the afternoon. Students will be able to observe patterns in temperature through the course of the day.

Unit References			
Big Ideas	Essential Questions		
• Weather is the combination of sunlight, wind, snow, or rain and temperature	What is the weather like today and how is it different from yesterday?		
in a particular region at a particular time.	How can someone predict what the weather will be tomorrow?		
• People measure these conditions to describe and record the weather and to	How does weather forecasting help us to prepare for dangerous weather?		
notice patterns over time.			
 People look for patterns in the weather data when they organize and order 			
when making observations about the world.			
• Patterns in the natural world can be observed, used to describe phenomena,			
and used as evidence.			
• Some kinds of severe weather are more likely than others in a given region.			
Weather scientists forecast severe weather so that communities can prepare			
for and respond to these events.			

 Events have causes that generate observable patterns. People encounter questions about the natural world every day. People depend on various technologies in their lives; human life would be very different without technology. Before beginning to design a solution, it is important to clearly understand the problem. Asking questions, making observations, and gathering information are helpful in thinking about problems. A situation that people want to change or create can be approached as a problem to be solved through engineering. Some kinds of severe weather are more likely than others in a given region. Weather scientists forecast severe weather so that the communities can prepare for and respond to these events. 	
Objectives	

- Students will be able to use and share observations of local weather conditions to describe patterns over time.
- Students will be able to ask questions to obtain information about the purpose of weather forecasting to prepare for, and respond to, severe weather.

Assessment

Formative Assessment:

- Group Discussions
- Peer Work

Summative Assessment:

- Projects
- Research Journals

Benchmark:

• Accessing Prior Knowledge

Alternative:

- Modified Projects
- Modified Work

Key Vocabulary

hot, warm, cool, cold, warmer, cooler, temperature, fall, winter, spring, summer, clouds, rain, snow, sun, wind, partly cloudy, precipitation, thunderstorms, hurricanes, nor-Easter, tornado, hail, sleet, degrees, Fahrenheit

Resources & Materials

Weather chart/graph

https://www.nextgenscience.org/

www.brainpopir.com/science/weather

Stemscopes website & kits

- Print and digital copies of textbook
- Lab write-ups
- SEP simulations
- Content videos
- PhET Interactive Simulations
- Reading articles
- Math connections
- Pre-assembled Kits

Technology Infusion

Teacher Technology:

- Smartboard
- StemScopes
- Chromebooks

Student Technology:

- Chromebooks
- StemScopes
- iPads
- SeeSaw

- Students will use seesaw on chromebooks to reflect on on learned concepts.
- Students will use StemScopes to explore topics being taught.

Standard	Standard Description
8.1.P.C.1	Collaborate with peers by participating in interactive digital games or activities.
8.1.2.E.1	Use digital tools and online resources to explore a problem or issue.

Interdisciplinary Integration

- The students will complete a scientific explanation using evidence from observation and informational text
- The students will create a book about weather that contains one detail from the text with a picture to match what their detail chosen.
- The students will developing model (i.e., diagram, drawing, physical replica, diorama, dramatization, storyboard) that represent concrete events or design solutions.

Standard	Standard Description		
RL.K.1	With prompting and support, ask and answer questions about key details in a text (e.g., who, what, where, when, why, how).		
	(K-ESS2-2)		
RI.K.2.	With prompting and support, identify the main topic and retell key details of a text.		
W.K.1	Use a combination of drawing, dictating, and writing to compose opinion pieces in which they tell a reader the topic or the		
	name of the book they are writing about and state an opinion or preference about the topic or book. (K-ESS2-2)		
W.K.2	Use a combination of drawing, dictating, and writing to compose informative/explanatory texts in which they name what they		
	are writing about and supply some information about the topic.		
SL.K.5	Add drawings or other visual displays to descriptions as desired to provide additional detail.		
K.MD.B.3	Classify objects into given categories; count the number of objects in each category and sort the categories by count.		
	(K-ESS2-1)		

21 st Century Life Skills		
Activities:		
• The learner will participate in an exploration of jobs pertaining to weather.		
Standard	Standard Description	
9.2.4.A.1	Identify reasons why people work, different types of work, and how work can help a person achieve personal and professional	
	goals.	

С	areers
Activities:	

•	The learner will participate in STEAM building activities that address the science content and apply critical thinking skills while persevering
	in solving the task at hand.

Standard	Standard Description
CRP8	Utilize critical thinking to make sense of problems and persevere in solving them.
CRP12	Work productively in teams while using cultural global competence.

Standards			
Standard #	Standard Description	Student Learning Objectives	Clarification Statement:
K-ESS2-1	Earth's Systems	Use and share observations of local weather conditions to describe patterns over time.	Examples of qualitative observations could include descriptions of the weather (such as sunny, cloudy, rainy, and warm); examples of quantitative observations could include numbers of sunny, windy, and rainy days in a month. Examples of patterns could include that it is usually cooler in the morning than in the afternoon and the number of sunny days versus cloudy days in different months.] [Assessment Boundary: Assessment of quantitative observations limited to whole numbers and relative measures such as warmer/cooler.]
K-ESS2-2	Earth's Systems	Construct an argument supported by evidence for how plants and animals (including humans) can change the environment to meet their needs	Examples of plants and animals changing their environment could include a squirrel digs in the ground to hide its food and tree roots can break concrete.
K-ESS3-2	Earth and Human Activity	Ask questions to obtain information about the purpose of weather forecasting to prepare for, and respond to, severe weather.	Emphasis is on local forms of severe weather
K-2-ETS1- 1	Engineering Design	Ask questions, make observations, and gather information about a situation people want to change to define a simple problem that can be solved through the development of a new or improved object or tool.	
K-2-ETS1-	Engineering Design	Develop a simple sketch, drawing, or physical model to illustrate how the shape of an object	

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		helps it function as needed to solve a given	
		problem.	
K-2-ETS1-	Engineering Design	Analyze data from tests of two objects designed	
3		to solve the same problem to compare the	
		strengths and weaknesses of how each	
		performs.	

Differentiation					
Special Education	English Language Learners (ELL)	Response to Intervention (RTI)	Enrichment		
• Provide modifications &	• Provide text-to-speech	• Tiered interventions	• Process should be modified:		
accommodations as listed	• Use of translation dictionary	following RTI framework	higher order thinking skills,		
in the student's IEP	or software	• Effective RTI strategies for	open-ended thinking,		
• Position student near	• Provide graphic organizers	teachers -	discovery		
helping peer or have	• NJDOE resources -	http://www.specialeducatio	• Utilize project-based learning		
quick access to teacher	http://www.state.nj.us/educat	nguide.com/pre-k-12/respo	for greater depth of		
• Modify or reduce	ion/aps/cccs/ELL.htm	nse-to-intervention/effectiv	knowledge		
assignments/tasks	• Adapt a Strategy – Adjusting	e-rti-strategies-for-teachers/	• Utilize exploratory		
• Reduce length of	strategies for ESL students -	• Interventional Central -	connections to higher grade		
assignment for different	http://www.teachersfirst.com	http://www.interventioncent	concepts		
mode of delivery	/content/esl/adaptstrat.cfm	<u>ral.org/</u>	• Contents should be modified:		
• Increase one-to-one time			real world problems,		
• Prioritize tasks			audiences, deadlines,		
• Use graphic organizers			evaluations, transformations		
• Use online resources for			• Learning environments		
skill building			should be modified:		
• Provide teacher notes			student-centered learning,		
• Use collaborative			independence, openness,		
grouping strategies such			complexity, groups varied		
as small groups					

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• NJDOE resources -		•	NJDOE resources -
http://www.state.nj.us/ed			http://www.state.nj.us/educati
ucation/specialed/			on/aps/cccs/g_and_t_req.htm

Califon Public School Curriculum



Subject: Science	Grade: Kindergarten	Unit #: 2	Pacing: 15 days	
Unit Title: Pushes and Pulls				

OVERVIEW OF UNIT:

During this unit of study, students apply an understanding of the effects of different strengths or different directions of pushes and pulls on the motion of an object to analyze a design solution. The crosscutting concept of cause and effect is called out as the organizing concept for this disciplinary core idea. Students are expected to demonstrate grade-appropriate proficiency in planning and carrying out investigations and analyzing and interpreting data. Students are also expected to use these practices to demonstrate understanding of the core ideas.

Unit References				
Big Ideas	Essential Questions			
• People use different ways to study the world.	What happens if you push or pull an object harder?			
• Simple tests can be designed to gather evidence to support or refute student	Why do scientists like to play soccer?			
ideas about causes.	How can you design a simple way to change the speed or direction of an object			
 Pushes and pulls can have different strengths and directions. 	using a push or pull from another object?			
 Pushing or pulling on an object can change the speed or direction of its 				
motion and can start or stop it.				
 When objects touch or collide, they push on one another and can change 				
motion.				
 A bigger push or pull makes things speed up or slow down more quickly. 				
Simple tests can be designed to gather evidence to support or refute student				
ideas about causes.				
 Pushes and pulls can have different strengths and directions. 				
 Pushing or pulling on an object can change the speed or direction of its 				
motion and can start or stop it.				
 A situation that people want to change or create can be approached as a 				
problem to be solved through engineering. Such problems may have many				
acceptable solutions.				

• Because there is always more than one possible solution to a problem, it is	
useful to compare and test designs.	

Objectives

- Students will be able to plan and conduct an investigation to compare the effects of different strengths or different directions of pushes and pulls on the motion of an object.
- Students will be able to analyze data to determine if a design solution works as intended to change the speed or direction of an object with a push or a pull
- Students will be able to develop a simple sketch, drawing, or physical model to illustrate how the shape of an object helps it function as needed to solve a given problem.

Assessment

Formative Assessment:

- Group Discussions
- Peer Work

Summative Assessment:

- Research Journals
- Projects

Benchmark:

• Access Prior Knowledge

Alternative:

- Performance Assessments
- Modified Projects
- Modified Work

Key Vocabulary push, pull, weight, speed, slow, motion, direction, hard, soft, collide Resources & Materials Stemscopes website & kits

- Print and digital copies of textbook
- Lab write-ups
- SEP simulations
- Content videos

- PhET Interactive Simulations
- Reading articles
- Math connections
- Pre-assembled Kits

Technology Infusion

Teacher Technology:

- Smartboard
- StemScopes
- Chromebooks

Student Technology:

- Chromebooks
- StemScopes
- iPads
- SeeSaw

Activities:

- Students will use seesaw on chromebooks to reflect on on learned concepts.
- Students will use StemScopes to explore topics being taught.

Standard	Standard Description
8.1.P.C.1	Collaborate with peers by participating in interactive digital games or activities.
8.1.2.E.1	Use digital tools and online resources to explore a problem or issue.

Interdisciplinary Integration

- The students will complete a scientific explanation using evidence from observation and informational text
- The students will compare two objects with a measurable attribute in common

Standard	Standard Description
RI.K.1.	With prompting and support, ask and answer questions about key details in a text. (K-PS2-2)
RI.K.2.	With prompting and support, identify the main topic and retell key details of a text.
W.K.2	Use a combination of drawing, dictating, and writing to compose informative/explanatory texts in which they name what they
	are writing about and supply some information about the topic.

W.K.7	Participate in shared research and writing projects (e.g., explore a number of books by a favorite author and express opinions
	about them). (K-PS2-1)
• SL.K.3	Ask and answer questions in order to seek help, get information, or clarify something that is not understood. (K-PS2-2)
K.MD.A.2	Directly compare two objects with a measurable attribute in common, to see which object has "more of/less of" the attribute,
	and describe the difference. (K-PS2-1)

21st Century Life Skills

Activities:

• Students will watch STEMscopes videos of a Civil Engineer and discuss the video using the guiding questions.

Standard	Standard Description
9.2.4.A.3	Investigate both traditional and nontraditional careers and relate information to personal likes and dislikes.

Careers			
Activities:			
• The learner will participate in STEAM building activities that address the science content and apply critical thinking skills while persevering in solving the task at hand.			
Standard	Standard Description		
CRP8 Utilize critical thinking to make sense of problems and persevere in solving them.			
CRP12	Work productively in teams while using cultural global competence.		

Standards			
Standard #	Standard Description	Student Learning Objectives	Clarification Statement
K-PS2-1	Motion and Stability: Forces and Interactions	Plan and conduct an investigation to compare the effects of different strengths or different directions of pushes and pulls on the motion of an object.	Examples of pushes or pulls could include a string attached to an object being pulled, a person pushing an object, a person stopping a rolling ball, and two objects colliding and pushing on each other.] [Assessment Boundary: Assessment is limited to different relative strengths or different directions, but not both at the same time. Assessment does not include

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			non-contact pushes or pulls such as those produced by magnets.
K-PS2-2	Motion and Stability: Forces and Interactions	Analyze data to determine if a design solution works as intended to change the speed or direction of an object with a push or a pull.	[Clarification Statement: Examples of problems requiring a solution could include having a marble or other object move a certain distance, follow a particular path, and knock down other objects. Examples of solutions could include tools such as a ramp to increase the speed of the object and a structure that would cause an object such as a marble or ball to turn.] [Assessment Boundary: Assessment does not include friction as a mechanism for change in speed.]
k-PS3.C	Relationship Between Energy and Forces	A bigger push or pull makes things speed up or slow down more quickly. (secondary to K-PS2-1)	
K-2-ETS1- 1	Engineering Design	Ask questions, make observations, and gather information about a situation people want to change to define a simple problem that can be solved through the development of a new or improved object or tool.	
K-2-ETS1- 2	Engineering Design	Develop a simple sketch, drawing, or physical model to illustrate how the shape of an object helps it function as needed to solve a given problem.	
K-2-ETS1- 3	Engineering Design	Analyze data from tests of two objects designed to solve the same problem to compare the strengths and weaknesses of how each performs.	

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Differentiation					
Special Education	English Language Learners (ELL)	Response to Intervention (RTI)	Enrichment		
 Provide modifications & accommodations as listed in the student's IEP Position student near helping peer or have quick access to teacher Modify or reduce assignments/tasks Reduce length of assignment for different mode of delivery Increase one-to-one time Prioritize tasks Use graphic organizers Use online resources for skill building Provide teacher notes Use collaborative grouping strategies such as small groups NJDOE resources - http://www.state.nj.us/ed ucation/specialed/ 	 Provide text-to-speech Use of translation dictionary or software Provide graphic organizers NJDOE resources - http://www.state.nj.us/educat ion/aps/cccs/ELL.htm Adapt a Strategy – Adjusting strategies for ESL students - http://www.teachersfirst.com /content/esl/adaptstrat.cfm 	 Tiered interventions following RTI framework Effective RTI strategies for teachers - <u>http://www.specialeducatio</u> nguide.com/pre-k-12/respo nse-to-intervention/effectiv e-rti-strategies-for-teachers/ Interventional Central - <u>http://www.interventioncent</u> ral.org/ 	 Process should be modified: higher order thinking skills, open-ended thinking, discovery Utilize project-based learning for greater depth of knowledge Utilize exploratory connections to higher grade concepts Contents should be modified: real world problems, audiences, deadlines, evaluations, transformations Learning environments should be modified: student-centered learning, independence, openness, complexity, groups varied NJDOE resources - http://www.state.nj.us/educati on/aps/cccs/g_and_t_req.htm 		

Califon Public School Curriculum



Subject: Science	Grade: Kindergarten	Unit #: 3	Pacing: 15 days
Unit Title: Effects of the Sun			

OVERVIEW OF UNIT:

During this unit of study, students apply an understanding of the effects of the sun on the Earth's surface. The crosscutting concepts of cause and effect and structure and function are called out as organizing concepts for this disciplinary core idea. Students are expected to demonstrate grade-appropriate proficiency in developing and using models; planning and carrying out investigations; analyzing and interpreting data; and designing solutions. Students are also expected to use these practices to demonstrate understanding of the core ideas.

Unit References			
Big Ideas	Essential Questions		
 Scientists use different ways to study the world. Events have causes that generate observable patterns. Sunlight warms Earth's surface. Events have causes that generate observable patterns. The shape and stability of structures of natural and designed objects are related to their function(s). Designs can be conveyed through sketches, drawings, or physical models. These representations are useful in communicating ideas for a problem's solutions to other people. Because there is always more than one possible solution to a problem, it is useful to compare and test designs. Sunlight warms Earth's surface. 	How can we use science to keep a playground cool in the summertime? How does sunlight affect the playground? Imagine that we have been asked to design a new playground. How would we keep the sand, soil, rocks, and water found on the playground cool during the summer?		
Objectives			
• Students will be able to make observations to determine the effect of sunlight on Earth's surface.			

• Students will be able to use tools and materials to design and build a structure that will reduce the warming effect of sunlight on an area.

• Students will be able to ask questions, make observations, and gather information about a situation people want to change to define a simple problem that can be solved through the development of a new or improved object or tool.

Assessment

Formative Assessment:

- Group Discussions
- Peer Work

Summative Assessment:

- Research Journals
- Projects

Benchmark:

• Access Prior Knowledge

Alternative:

- Performance Assessments
- Modified Projects
- Modified Work

Key Vocabulary

Sunlight, warm, cool, sand, soil, rocks, water

Resources & Materials

Stemscopes website & kits

- Print and digital copies of textbook
- Lab write-ups
- SEP simulations
- Content videos
- PhET Interactive Simulations
- Reading articles
- Math connections
- Pre-assembled Kits

Teacher Technology:

- Smartboard
- StemScopes
- Chromebooks

Student Technology:

- Chromebooks
- StemScopes
- iPads
- SeeSaw

- Students will use seesaw on chromebooks to reflect on learned concepts.
- Students will use StemScopes to explore topics being taught.

Standard	Standard Description
8.1.P.C.1	Collaborate with peers by participating in interactive digital games or activities.

Interdisciplinary Integration		
Activities:		
• The students will complete a scientific explanation using evidence from observation and informational text.		
Standard	Standard Description	
RI.K.2.	With prompting and support, identify the main topic and retell key details of a text.	
W.K.2	Use a combination of drawing, dictating, and writing to compose informative/explanatory texts in which they name what they	
	are writing about and supply some information about the topic.	
W.K.7	Participate in shared research and writing projects (e.g., explore a number of books by a favorite author and express opinions	
	about them)	

21 st Century Life Skills		
 Activities: Students will observe a STEMScopes video to discuss careers in earth science 		
Standard	Standard Description	

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9.2.4.A.1	 Identify reasons why people work, different types of work, and how work can help a person achieve personal and professional goals.

Careers			
 Activities: The learner will participate in STEAM building activities that address the science content and apply critical thinking skills while persevering in solving the task at hand. 			
Standard	Standard Description		
CRP8	Utilize critical thinking to make sense of problems and persevere in solving them.		
CRP12	Work productively in teams while using cultural global competence.		

Standards			
Standard #	Standard Description	Student Learning Objectives	Clarification Statement
K-PS3-1	Energy	Make observations to determine the effect of sunlight on Earth's surface	Examples of Earth's surface could include sand, soil, rocks, and water] [Assessment Boundary: Assessment of temperature is limited to relative measures such as warmer/cooler.]
K-PS3-2	Energy	Use tools and materials provided to design and build a structure that will reduce the warming effect of sunlight on Earth's surface.	Examples of structures could include umbrellas, canopies, and tents that minimize the warming effect of the sun.
K-2-ETS1- 1	Engineering Design	Ask questions, make observations, and gather information about a situation people want to change to define a simple problem that can be solved through the development of a new or improved object or tool.	
K-2-ETS1- 2	Engineering Design	Develop a simple sketch, drawing, or physical model to illustrate how the shape of an object helps it function as needed to solve a given problem.	
K-2-ETS1- 3	Engineering Design	Analyze data from tests of two objects designed to solve the same problem to compare the	

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	strengths and weaknesses of how each performs.	

Differentiation					
Special Education	English Language Learners (ELL)	Response to Intervention (RTI)	Enrichment		
 Provide modifications & accommodations as listed in the student's IEP Position student near helping peer or have quick access to teacher Modify or reduce assignments/tasks Reduce length of assignment for different mode of delivery Increase one-to-one time Prioritize tasks Use graphic organizers Use online resources for skill building Provide teacher notes Use collaborative grouping strategies such as small groups NJDOE resources - http://www.state.nj.us/ed ucation/specialed/ 	 Provide text-to-speech Use of translation dictionary or software Provide graphic organizers NJDOE resources - http://www.state.nj.us/educat ion/aps/cccs/ELL.htm Adapt a Strategy – Adjusting strategies for ESL students - http://www.teachersfirst.com /content/esl/adaptstrat.cfm 	 Tiered interventions following RTI framework Effective RTI strategies for teachers - <u>http://www.specialeducatio</u> nguide.com/pre-k-12/respo nse-to-intervention/effectiv e-rti-strategies-for-teachers/ Interventional Central - <u>http://www.interventioncent</u> ral.org/ 	 Process should be modified: higher order thinking skills, open-ended thinking, discovery Utilize project-based learning for greater depth of knowledge Utilize exploratory connections to higher grade concepts Contents should be modified: real world problems, audiences, deadlines, evaluations, transformations Learning environments should be modified: student-centered learning, independence, openness, complexity, groups varied NJDOE resources - http://www.state.nj.us/educati on/aps/cccs/g_and_t_req.htm 		



Curriculum

Subject: Science	Grade: Kindergarten	Unit #: 4	Pacing: 20 days
Unit Title: Basic Needs of Living Things			

OVERVIEW OF UNIT:

In this unit of study, students develop an understanding of what plants and animals need to survive and the relationship between their needs and where they live. Students compare and contrast what plants and animals need to survive and the relationship between the needs of living things and where they live. The crosscutting concepts of patterns and systems and system models are called out as organizing concepts for these disciplinary core ideas. Students are expected to demonstrate grade-appropriate proficiency in developing and using models, analyzing and interpreting data, and engaging in argument from evidence. Students are also expected to use these practices to demonstrate understanding of the core ideas.

Unit References		
Big Ideas	Essential Questions	
 Plants do not need to take in food, but do need water and light to live and grow. All animals need food in order to live and grow, that they obtain their food from plants or from other animals, that different kinds of food are needed by different kinds of animals, and that all animals need water. Scientists look for patterns and order when making observations about the world. Living things need water, air, and resources from the land, and they live in places that have the things they need. Humans use natural resources for everything they do. 	Where do plants and animals live and why do they live there? How can you tell if something is alive? What do animals and plants need to survive? Where do organisms live and why do they live there?	
Objectives		
• Students will be able to describe patterns of animal and plant needs for survival using observation.		
Assessment		
Formative Assessment: Group Discussions		

• Peer Work

Summative Assessment:

- Projects
- Research Journals

Benchmark:

• Accessing Prior Knowledge

Alternative:

- Modified Projects
- Modified Work

Key Vocabulary living, non-living, survive, needs, water, sunlight, roots, stem, seeds, sprout, Resources & Materials Stemscopes website & kits • Print and digital copies of textbook • Lab write-ups • SEP simulations • Content videos • PhET Interactive Simulations

- Reading articles
- Math connections
- Pre-assembled Kits

Technology Infusion

Teacher Technology:

- Smartboard
- StemScopes
- Chromebooks

Student Technology:

- Chromebooks
- StemScopes
- iPads
- SeeSaw

- Students will use seesaw on chromebooks to reflect on learned concepts.
- Students will use StemScopes to explore topics being taught.

Standard	Standard Description
8.1.P.C.1	Collaborate with peers by participating in interactive digital games or activities.
8.1.2.E.1	Use digital tools and online resources to explore a problem or issue.

Interdisciplinary Integration		
Activities:		
• The students will complete a scientific explanation using evidence from observation and informational text		
Standard	Standard Description	
RI.K.2.	With prompting and support, identify the main topic and retell key details of a text.	
W.K.2	Use a combination of drawing, dictating, and writing to compose informative/explanatory texts in which they name what they	
	are writing about and supply some information about the topic.	

21 st Century Life Skills		
 Activities: Students will observe a STEMScopes video to discuss careers that work with living things 		
• Students will use observations (firsthand or from media) to describe patterns in the natural world in order to answer scientific questions.		
Standard Standard Description		
9.2.4.A.1	 Identify reasons why people work, different types of work, and how work can help a person achieve personal and professional goals. 	

Careers		
Activi	ities:	
•	The learner will participate in STEAM building activities that address the science content and apply critical thinking skills while persevering	
	in solving the task at hand.	

Standard	Standard Description
CRP8	Utilize critical thinking to make sense of problems and persevere in solving them.
CRP12	Work productively in teams while using cultural global competence.

Standards			
Standard #	Standard Description	Student Learning Objectives	Clarification Statement
K-LS1-1	From Molecules to Organisms: Structures and Processes	Use observations to describe patterns of what plants and animals need to survive.	Examples of patterns could include that animals need to take in food but plants do not; the different kinds of food needed by different types of animals; the requirement of plants to have light; and, that all living things need water.]
K-ESS3-1	Earth and Human Activity	Use a model to represent the relationship between the needs of different plants and animals (including humans) and the places they live.	Examples of relationships could include that deer eat buds and leaves, therefore, they usually live in forested areas; and, grasses need sunlight, so they often grow in meadows. Plants, animals, and their surroundings make up a system.
K-ESS2-2	Earth's Systems	Construct an argument supported by evidence for how plants and animals (including humans) can change the environment to meet their needs.	
K-2-ETS1- 1	Engineering Design	Ask questions, make observations, and gather information about a situation people want to change to define a simple problem that can be solved through the development of a new or improved object or tool.	
K-2-ETS1- 2	Engineering Design	Develop a simple sketch, drawing, or physical model to illustrate how the shape of an object	

		helps it function as needed to solve a given problem.	
K-2-ETS1- 3	Engineering Design	Analyze data from tests of two objects designed to solve the same problem to compare the strengths and weaknesses of how each performs.	

Differentiation				
Special Education	English Language Learners (ELL)	Response to Intervention (RTI)	Enrichment	
 Provide modifications & accommodations as listed in the student's IEP Position student near helping peer or have quick access to teacher Modify or reduce assignments/tasks Reduce length of assignment for different mode of delivery Increase one-to-one time Prioritize tasks Use graphic organizers Use online resources for skill building Provide teacher notes Use collaborative grouping strategies such as small groups NJDOE resources - http://www.state.nj.us/ed ucation/specialed/ 	 Provide text-to-speech Use of translation dictionary or software Provide graphic organizers NJDOE resources - <u>http://www.state.nj.us/educat</u> <u>ion/aps/cccs/ELL.htm</u> Adapt a Strategy – Adjusting strategies for ESL students - <u>http://www.teachersfirst.com</u> /content/esl/adaptstrat.cfm 	 Tiered interventions following RTI framework Effective RTI strategies for teachers - http://www.specialeducatio nguide.com/pre-k-12/respo nse-to-intervention/effectiv e-rti-strategies-for-teachers/ Interventional Central - http://www.interventioncent ral.org/ 	 Process should be modified: higher order thinking skills, open-ended thinking, discovery Utilize project-based learning for greater depth of knowledge Utilize exploratory connections to higher grade concepts Contents should be modified: real world problems, audiences, deadlines, evaluations, transformations Learning environments should be modified: student-centered learning, independence, openness, complexity, groups varied NJDOE resources - http://www.state.nj.us/educati on/aps/cccs/g_and_t_req.htm 	

Califon Public School Curriculum



Subject: Science	Grade: Kindergarten	Unit #: 5	Pacing: 15 days
Unit Title: Basic Needs of Humans			

OVERVIEW OF UNIT:

In this unit of study, students develop an understanding of what humans need to survive and the relationship between their needs and where they live. The crosscutting concept of cause and effect is called out as the organizing concept for the disciplinary core ideas. Students demonstrate grade-appropriate proficiency in asking questions and defining problems, and in obtaining, evaluating, and communicating information. Students are also expected to use these practices to demonstrate understanding of the core ideas.

Unit References		
Big Ideas	Essential Questions	
 Events have causes that generate observable patterns. 	How do people impact the environment as they gather and use what they need	
• Things that people do to live comfortably can affect the world around them. •	to live and grow?	
People can make choices that reduce their impacts on the land, water, air, and	How can humans reduce their impact on the land, water, air, and other living	
other living things.	things in the local environment?	
 Designs can be conveyed through sketches, drawings, or physical models. 		
These representations are useful in communicating ideas for a problem's		
solutions to other people.		
 A situation that people want to change or create can be approached as a 		
problem to be solved through engineering.		
• Asking questions, making observations, and gathering information are helpful		
in thinking about problems.		
 Before beginning to design a solution, it is important to clearly understand 		
the problem.		
Objectives		
• Students will be able to identify how people impact the environment		
• Students will be able to determine ways to reduce human impacts on the environment.		
Assessment		

Formative Assessment:

- Group Discussions
- Peer Work

Summative Assessment:

- Projects
- Research Journals

Benchmark:

• Accessing Prior Knowledge

Alternative:

- Modified Projects
- Modified Work

Key Vocabulary

reduce, reuse, recycle, natural resources, land, water, air, environment

Resources & Materials

Stemscopes website & kits

- Print and digital copies of textbook
- Lab write-ups
- SEP simulations
- Content videos
- PhET Interactive Simulations
- Reading articles
- Math connections
- Pre-assembled Kits

Technology Infusion

Teacher Technology:

- Smartboard
- StemScopes

• Chromebooks

Student Technology:

- Chromebooks
- StemScopes
- iPads
- SeeSaw

Activities:

- Students will use seesaw on chromebooks to reflect on learned concepts.
- Students will use StemScopes to explore topics being taught.

Standard	Standard Description
8.1.P.C.1	Collaborate with peers by participating in interactive digital games or activities.
8.1.2.E.1	Use digital tools and online resources to explore a problem or issue.

Interdisciplinary Integration

Activities:

• The students will complete a scientific explanation using evidence from observation and informational text

Standard	Standard Description
RI.K.2.	With prompting and support, identify the main topic and retell key details of a text.
W.K.2	Use a combination of drawing, dictating, and writing to compose informative/explanatory texts in which they name what they
	are writing about and supply some information about the topic.

21 st Century Life Skills		
Activities:		
• Students will observe a STEMScopes video to discuss careers in earth science		
Standard	Standard Description	
9.2.4.A.1	• Identify reasons why people work, different types of work, and how work can help a person achieve personal and professional goals.	

Careers			
 Activities: The learner will participate in STEAM building activities that address the science content and apply critical thinking skills while persevering in solving the task at hand. 			
Standard	Standard Description		
CRP8	Utilize critical thinking to make sense of problems and persevere in solving them.		
CRP12	Work productively in teams while using cultural global competence.		

Standards			
Standard #	Standard Description	Student Learning Objectives	Clarification Statement
K-ESS3-3	Earth and Human Activity	Communicate solutions that will reduce the impact of humans on the land, water, air, and/or other living things in the local environment.	Examples of human impact on the land could include cutting trees to produce paper and using resources to produce bottles. Examples of solutions could include reusing paper and recycling cans and bottles.
K-2-ETS1- 1	Engineering Design	Ask questions, make observations, and gather information about a situation people want to change to define a simple problem that can be solved through the development of a new or improved object or tool.	
K-2-ETS1- 2	Engineering Design	Develop a simple sketch, drawing, or physical model to illustrate how the shape of an object helps it function as needed to solve a given problem.	
K-2-ETS1- 3	Engineering Design	Analyze data from tests of two objects designed to solve the same problem to compare the strengths and weaknesses of how each performs.	

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