



**Sacramento**  
Office of Education **County**



# CTE Standards

## Course Development and Updating Course Outlines

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# CTE Standards Continuum





## Reminders as you review Pathway Standards

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1. The standards are not a course outline
2. Courses need not cover every standard
3. Course lessons should map back to a standard
4. Some pathways have significant changes, some have minimal changes
5. The purpose is to review the new standards and ensure your course(s) align to standards



# CTE Course Outline

Web-based tool: [ctecourse.scoe.net](http://ctecourse.scoe.net)  
Login Page

**Sacramento**  
Office of Education **County**

## CTE Course Outline

**New User**

[Start a new course outline](#)

**Returning User**

Email:

Password:

[Forgot your password?](#) [Sign In](#)

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# CTE Course Outline

Page 1

Home

Page 1

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Page 4

Program of Study

Outline

REVIEW / SHARE

## COURSE: Automotive Engineering

**Instructions:** Update as needed and click the "Save / Go to Next Screen" button.

Questions? Contact us at [help@cranepathways.org](mailto:help@cranepathways.org) or (916) 205-5079.

### Course Basics

Course Name:	<input type="text" value="Automotive Engineering"/>	*
Industry Sector:	<input type="text" value="Transportation Sector"/>	*
Career Pathway:	<input type="text" value="Systems Diagnostics, Service and Repair"/>	*
CALPADS Code:	<input type="text" value="5669: Advanced Automotive Service"/>	*
County:	<input type="text" value="Sacramento"/>	*
District:	<input type="text" value="Sacramento City Unified"/>	*

Rectangular Snip

### Your Contact Information

First Name:	<input type="text" value="Chris"/>	*
Last Name:	<input type="text" value="Almeida"/>	*
Position Title:	<input type="text" value="Consultant"/>	*
Phone:	<input type="text" value="9162086024"/>	*
Email / Login:	<input type="text" value="tcalmeida@live.com"/>	*

Save / Go to Next Screen

Cancel



# CTE Course Outline

## Home Page

Home	Page 1	Page 2	Page 3	Page 4	Program of Study	Outline	REVIEW / SHARE
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**Your CTE Course Outlines are listed below.** Select a course to resume working on a course outline you've already started. To sort in alphabetical order click a column header, then click again to reverse the order. Filter the list using the text boxes in the first row.

You can save a course outline as a PDF file from the "Review/Share" tab.

Use the button at the bottom of this page to start a new course outline.

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	Course Name	Last Updated
	<input type="text"/>	<input type="text"/>
1	<a href="#">Automotive Engineering</a>	1/9/2017
2	<a href="#">Building and Construction Trades II</a>	10/11/2016
3	<a href="#">Computer Science/Programming</a>	4/1/2016
4	<a href="#">Computer Science: Media Design</a>	4/1/2016
5	<a href="#">Culinary II</a>	4/14/2016
6	<a href="#">Culinary III</a>	4/21/2016
7	<a href="#">Public Safety</a>	1/12/2017

Create a new course outline



# CTE Course Outline

## Page 2 – Course hours & O\*Net Codes

Home	Page 1	Page 2	Page 3	Page 4	Program of Study	Outline	REVIEW / SHARE
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### COURSE: Automotive Engineering

**Instructions:** Update as needed and click the "Save / Go to Next Screen" button.

**Course Hours**

Classroom:  \* + Lab/Work Based Learning:  \* = Total Hours: **180** (auto-calculated)



**O\*NET**

Open the [O\\*NET Code Connector](#) in a separate browser tab or window to find occupations that align with this course. Enter O\*NET-SOC codes below – at least four and up to six. The occupation title will be listed automatically if the O\*NET code is valid.

O*NET #1:	<input type="text" value="17-3027.01"/>	Automotive Engineering Technicians	*
O*NET #2:	<input type="text" value="17-2141.02"/>	Automotive Engineers	*
O*NET #3:	<input type="text" value="49-3023.02"/>	Automotive Specialty Technicians	*
O*NET #4:	<input type="text" value="49-3023.00"/>	Automotive Service Technicians and Mechanics	*
O*NET #5:	<input type="text"/>		
O*NET #6:	<input type="text"/>		

Save / Go to Next Screen

Cancel Changes



# CTE Course Outline

## Page 3 – Course description, prereqs, texts

**COURSE: Automotive Engineering**

**Instructions:** Update as needed and click the "Save / Go to Next Screen" button.

**Course Description**

Enter a description below.

Automotive Engineering is a study of the interaction of science and technology as they apply to the automotive transportation system and the engineered sub-systems that are responsible for the functioning of the automobile. These include integrated mechanical, electrical, chemical, and computer engineered systems. The mathematics and specific concepts associated with these systems will also be explored. Students will develop their understanding of science, as it applies to the study of engineered automotive systems, by building on their knowledge of physics and mathematics while conducting investigative research. Students will be engaged in a theoretical program that integrates academic study with technical skills. This course is proposed to prepare and motivate students to pursue a post-secondary education in science and engineering programs.

**Prerequisites**

Add prerequisites by school, as needed. Use the checkbox in the last column to remove a row.

High School	Prerequisite	
All Schools	Algebra 1	<input type="checkbox"/>

[Add another prerequisite](#)

**Recommended Texts**

Add at least one recommended text (up to three). Use the checkbox in the last column to remove a row.

#1:	Automotive Maintenance & Light Repair Rob Thompson	Delmar	2013	<input type="checkbox"/>
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[Recommend another text](#)





# CTE Course Outline

## Page 4 - A-G approval, articulation, certifications, methods of instruction

Home	Page 1	Page 2	Page 3	Page 4	Program of Study	Outline	REVIEW / SHARE
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### COURSE: Automotive Engineering

**Instructions:** Update as needed and click the "Save / Go to Next Screen" button.

#### A-G Approval

Has this course been submitted to UC for A-G approval?  Yes  No

#### Articulation

Should course be submitted for articulation?  Yes  No

#### Industry Certifications

Does course lead to industry certifications? If so, please enter them below. Use the checkbox in the last column to remove a row.

#1:

[Add another industry certification](#)

#### Methods of Instruction / Student Evaluation (optional)

Which methods of instruction will be used?

- Direct instruction
- Group and individual applied projects
- Multimedia



# CTE Course Outline

## Program of Study

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Create a new course outline



# CTE Course Outline

## Outline

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### COURSE: Automotive Engineering

**Instructions:** Build your course outline unit by unit. As you add each unit you'll be prompted for standards and details.

#### Course Outline

Add a new unit to your course outline by entering the unit title below.

New Unit:

[Add](#)

**Change unit order by clicking on the unit title and dragging it to its new location in the list.** Update a unit by clicking the related "Edit" link. This will allow you to edit the unit title and update related details, hours and standards. This is also where you can *delete* a unit if necessary.

I. The Automobile	Unit Hours: 15	<a href="#">Edit</a>
II. Automotive Careers and ASE	Unit Hours: 10	<a href="#">Edit</a>
III. Basic Hand Tools	Unit Hours: 10	<a href="#">Edit</a>
IV. Power Tools and Equipment	Unit Hours: 10	<a href="#">Edit</a>
V. The Auto Shop and Safety	Unit Hours: 20	<a href="#">Edit</a>
VI. Automotive Measurement and Mathematics	Unit Hours: 20	<a href="#">Edit</a>
VII. Service Information and Work Orders	Unit Hours: 20	<a href="#">Edit</a>
VIII. Basic Electricity and Electronics	Unit Hours: 20	<a href="#">Edit</a>
IX. Fasteners, Gaskets, Seals, and Sealants	Unit Hours: 10	<a href="#">Edit</a>
X. Engine Fundamentals	Unit Hours: 10	<a href="#">Edit</a>
XI. Vehicle Maintenance, Fluid Service, and Recycling	Unit Hours: 5	<a href="#">Edit</a>
XII. Electric Car	Unit Hours: 30	<a href="#">Edit</a>

**Hours:** The sum of the hours entered for each unit above must match the total number of course hours



# CTE Course Outline

## Review/Share

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### COURSE: Automotive Engineering

#### Review and Share

Please review your CTE Course Outline below. Use the Edit links to update section-by-section, as needed. At the bottom of this page, you can:

- share a summary of this course outline by email
- delete this course outline

[Open a summarized .pdf file in a separate browser window or tab.](#)

**PAGE 1** [Edit](#)

<b>Course Name:</b>	Automotive Engineering
<b>Industry Sector:</b>	Transportation Sector
<b>Career Pathway:</b>	Systems Diagnostics, Service and Repair
<b>CALPADS Code:</b>	5669: Advanced Automotive Service
<b>District:</b>	Sacramento City Unified
<b>Contact Name:</b>	Chris Almeida
<b>Position Title:</b>	Consultant
<b>Phone:</b>	9162086024
<b>Email / Login:</b>	tcalmeida@live.com

**PAGE 2** [Edit](#)

<b>Course Hours:</b>	Classroom: 100 + Lab/CC/CVE: 80 = <b>180</b>
<b>O*NET Codes:</b>	17-2141.02: Automotive Engineers 17-3027.01: Automotive Engineering Technicians 49-3023.00: Automotive Service Technicians and Mechanics 49-3023.02: Automotive Specialty Technicians



# CTE Course Outline

## Review/Share

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[Edit](#)

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Contact Name:	Chris Almeida
Position Title:	Consultant
Phone:	9162086024
Email / Login:	tcalmeida@live.com

#### PAGE 2

[Edit](#)

Course Hours:	Classroom: 100 + Lab/Work Based Learning: 80 = 180
C*NET Codes:	17-3027-01: Automotive Engineering Technicians



# CTE Course Outline

The finished product!

Sacramento City Unified School District – Career Technical Education

## COMPUTER SCIENCE: MEDIA DESIGN

**DATE:** December 5, 2016  
**INDUSTRY SECTOR:** Information and Communication Technologies Sector  
**PATHWAY:** Software and Systems Development  
**CALPADS TITLE:** 3D Media Design 1  
**CALPADS CODE:** 4607

HOURS:	Total	Classroom	Laboratory/CC/CVE
	180	120	60

JOB TITLE	O*NET CODE	JOB TITLE	O*NET CODE
Web Developers	15-1134.00	Software Developers, Systems Software	15-1133.00
Information Security Analysts	15-1122.00	Computer Systems Engineers/Architects	15-1199.02

### COURSE DESCRIPTION:

This course will provide instruction to students on how to design, code, and test interactive media. Students will implement graphics programming techniques for object movement that mimic the laws of physics and modeled with higher order algebraic equations. Students will know and understand the 2-D and 3-D mathematical underpinnings of transformations. Students will design effective graphical interfaces and event handling strategies from various input devices (mouse, keyboard, controller, etc.). Students will incorporate digital and multimedia output, programmatically. Students will design algorithm-based solutions to complex problems and execute, test, and debug their computer code. Students will utilize abstract datatypes, structured/object oriented programming, in one or more programming languages. Students will utilize procedures/functions, parameters, variables, iteration, recursion and file I/O methods.

This course also emphasizes the understanding and the interdisciplinary nature of media-related computer programming. The course utilizes industry standard programming languages and tools and student who have a strong background in digital media and design can fully apply their knowledge to media design projects. Students will also develop critical thinking, problem solving, effective communication, and collaboration skills.

**A-G APPROVAL:** G

ARTICULATION:	College	Course Code
	Sac City College	na

PREREQUISITES:	School	Prerequisite
	All Schools	Math 1 or Algebra 1