Week Of 2/1-2/6

	Monday	Tuesday	Wednesday	Thursday	Friday
Before School					

8:45-9:15	**K**
	- High/Low
	- The Mill
	  - Add high,med,low
	- Scarf Routine
	  - Intro
	- Grizzly Bear
	  - Game
	- Freeze Dance
	MU:Cr2.1.K.a
		1st
		- Solfege
		- Old Dog
		  - Tap Beat
		- Scarf Routine
		  - Introduce
		- Old Dog
		  - Game
		- Freeze Dance
		MU: Cr2.1.1.a
			2nd
			- Solfege
			- Old Dog
			  - Tap Beat
			  - Intro BX Orff
			- Scarf Routine
			  - Introduce
			- Old Dog
			  - Game
			- Freeze Dance
			MU:Cr2.1.2a
				K
				- High/Low
				- The Mill
				  - Add high,med,low
				  - Add Sticks
				- Scarf Routine
				  - Cont
				- Grizzly Bear
				  - Game
				- Freeze Dance
				MU:Cr2.1.K.a
					1st
					- Solfege
					- Old Dog
					  - Tap Beat
					  - Intro BX Orff
					- Scarf Routine
					  - Introduce
					- Old Dog
					  - Game
					- Freeze Dance
					MU: Cr2.1.1.a

9:15-9:45	**2nd**
	- Solfege
	- Old Dog
	  - Tap Beat
	- Scarf Routine
	  - Introduce
	- Old Dog
	  - Game
	- Freeze Dance
	MU:Cr2.1.2a
		K
		- High/Low
		- The Mill
		  - Add high,med,low
		  - Add Sticks
		- Scarf Routine
		  - Cont
		- Grizzly Bear
		  - Game
		- Freeze Dance
		MU:Cr2.1.K.a
			1st
			- Solfege
			- Old Dog
			  - Tap Beat
			  - Intro BX Orff
			- Scarf Routine
			  - Introduce
			- Old Dog
			  - Game
			- Freeze Dance
			MU: Cr2.1.1.a
				2nd
				- Solfege
				- Old Dog
				  - Tap Beat
				  - Intro BX Orff
				- Scarf Routine
				  - Introduce
				- Old Dog
				  - Game
				- Freeze Dance
				MU:Cr2.1.2a	

9:45-10:00	Prep (15 Min)				

10:00-10:30	5th
	- Solfege
	- John Kanana
	  - Tap Beat
	  - Movement
	- Sashay the Doughnut
	  - Intro
	- Shake the papaya
	  - Cont
	
	MU:Cr2.1.5.a
		6th
		- Solfege
		- John Kanana
		  - Tap Beat
		  - Movement
		- Sashay the Doughnut
		  - Intro
		- Shake the papaya
		  - Cont
		MU:Cr2.1.6.a
			5th
			- Solfege
			- John Kanana
			  - Intro BX Orff
			- Sashay the Doughnut
			  - Cont
			- Shake the papaya
			  - Cont
			
			MU:Cr2.1.5.a
				6th
				- Solfege
				- John Kanana
				  - Intro BX Orff
				- Sashay the Doughnut
				  - Cont
				- Shake the papaya
				  - Cont
				MU:Cr2.1.6.a
					5th
					- Solfege
					- John Kanana
					  - BX Orff
					- Sashay the Doughnut
					  - Cont
					- Shake the papaya
					  - Cont
					MU: Cr1.1.5

10:30-11:00	4th
	- Solfege
	- Ive Been to London
	  - Tap Beat
	  - Clapping game
	- Sashay the Doughnut
	  - intro
	- Shake the Papaya
	  - Cont
	MU:Cr2.1.4.a
		3rd
		- Solfege
		- Ive Been to London
		  - Intro BX Orff
		  - Clapping game
		- Sashay the Doughnut
		  - Cont
		- Shake the Papaya
		  - Cont
		MU:Cr2.1.3.a
				4th
				- Solfege
				- Ive Been to London
				  - BX Orff
				- Sashay the Doughnut
				  - Cont
				- Shake the Papaya
				  - Cont
				MU:Cr2.1.4.a
					6th
					- Solfege
					- John Kanana
					  - BX Orff
					- Sashay the Doughnut
					  - Cont
					- Shake the papaya
					  - Cont
					MU:1.1.6

11:00-11:30	3rd
	- Solfege
	- Ive Been to London
	  - Tap Beat
	  - Clapping game
	- Sashay the Doughnut
	  - intro
	- Shake the Papaya
	  - Cont
	MU:Cr2.1.3.a
			4th
			- Solfege
			- Ive Been to London
			  - Intro BX Orff
			  - Clapping game
			- Sashay the Doughnut
			  - Cont
			- Shake the Papaya
			  - Cont
			MU:Cr2.1.4.a
				3rd
				- Solfege
				- Ive Been to London
				  - BX Orff
				- Sashay the Doughnut
				  - Cont
				- Shake the Papaya
				  - Cont
				MU:Cr2.1.3.a	

11:30-12:00	K-2 Lunch Assist				
12:00-12:34	Lunch				
12:34-1:26	Choir	Band	Choir	Band	Choir

	New Songs	Cont. in book	New Songs	- Cont in Book MU: Pr4.1.E.II.a	- New Songs MU: Pr4.1.E.II.a
1:30-2:00					
2:00-2:30	Prep	Prep	Prep	Prep	Prep
2:30-3:10	5th/6th Work in book	5th/6th Band Work in Book	5th/6th Band Work in Book	Prep	
3:10- End	Prep	Prep	Prep	Prep	

Les Toreadores from Carmen. The form is AABACA.

Here is the pattern:

- A-March with scarf in hands
- A-March and move scarf up and down like a baton in a marching band
- B-Move scarf back and forth above head for 8 beats, then at feet for 8 beats. For the trills, shake the scarf quickly and high
- A-March
- C-Get low (all the way to the ground!) and move scarf in a sideways figure 8 motion. Every 16 beats of the melody, get a little bit higher. The music will also get a little bit louder. This will happen four times, so don't get too tall too fast!
- A-March
- End-Shake the scarf really high above your head and freeze at the end

Sashay the Doughnut
- Do Si Do 8 beats   -2 Hand Turn 8
- R Hand turn 8   - Sashay the Doughnut

- L Hand turn 8