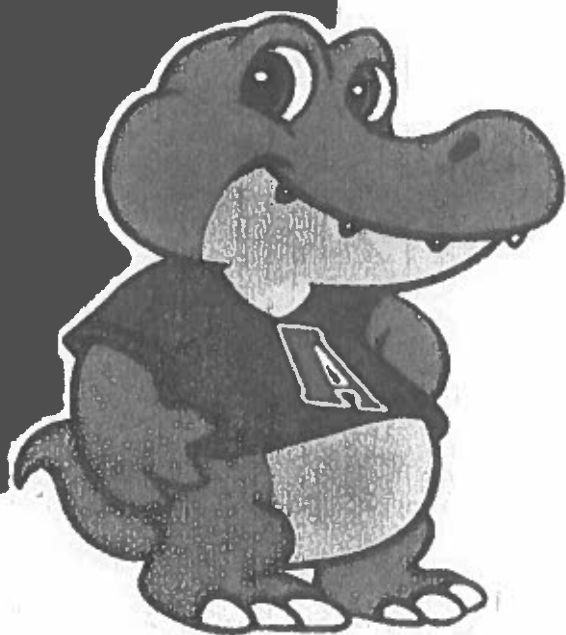


3rd Reading



Fry Instant Words Checklist

Level 2: Second Hundred (Green)

Name: _____

Date: _____

Score: _____ / 100

Level 2: Second Hundred (Green)				
___ over	___ name	___ boy	___ such	___ change
___ new	___ good	___ follow	___ because	___ off
___ sound	___ sentence	___ came	___ turn	___ play
___ take	___ man	___ want	___ here	___ spell
___ only	___ think	___ show	___ why	___ air
___ little	___ say	___ also	___ ask	___ away
___ work	___ great	___ around	___ went	___ animal
___ know	___ where	___ form	___ men	___ house
___ place	___ help	___ three	___ read	___ point
___ years	___ through	___ small	___ need	___ page
___ live	___ much	___ set	___ land	___ letter
___ me	___ before	___ put	___ different	___ mother
___ back	___ line	___ end	___ home	___ answer
___ give	___ right	___ does	___ us	___ found
___ most	___ too	___ another	___ move	___ study
___ very	___ means	___ well	___ try	___ still
___ after	___ old	___ large	___ kind	___ learn
___ things	___ any	___ must	___ hand	___ should
___ our	___ same	___ big	___ picture	___ America
___ just	___ tell	___ even	___ again	___ world

Reading Strategies

Strategies you can use to better understand what you are reading.

Reading Strategy	What you should do
Summarize	Retell the most important parts of the story in your own words.
Reread	Read the parts you did not understand again and again until it makes sense.
Ask and Answer Questions	Ask yourself questions about what you have just read to make sure you understand what you're reading.
Infer/Predict	Make a guess as to what might happen next in the story. Then, check to see if what you guessed was correct or not.
Visualize	Imagine pictures in your head as you are reading a text. Turn what you're reading into a movie in your brain!

You can use these with any text you read!! 😊

Monday	Tuesday
<p>Before you read, make a prediction about this story based on the title.</p> <p>_____</p>	<p>Reread the story aloud to someone. Have the person you read to sign their name below.</p> <p>Listener _____</p>
<p>Using a timer, see how long it takes you to read the entire story. Record your time below. Ask someone for help.</p> <p>_____ minutes _____ seconds</p>	<p>How does Carlos know which flowers hummingbirds like?</p> <p>_____</p>
<p>Who are the characters in the story?</p> <p>_____</p>	<p>Based on the story, what shape flowers do hummingbirds like best?</p> <p>_____</p>
<p>Where did Carlos go on his field trip?</p> <p>_____</p>	<p>Why won't the flowers on the porch attract hummingbirds?</p> <p>_____</p>
Wednesday	Thursday
<p>Reread the story aloud to someone. Have the person you read to sign their name below.</p> <p>Listener _____</p>	<p>Using a timer, see how long it takes you to read the entire story. Record your time below. Did your time improve?</p> <p>_____ minutes _____ seconds</p>
<p>Did hummingbirds come after Carlos bought red petunias?</p> <p>_____</p>	<p>What did Carlos add to the water to make the hummingbird nectar?</p> <p>_____</p>
<p>What idea for attracting hummingbirds did Carlos find on the internet?</p> <p>_____</p>	<p>On what day did Carlos finally see hummingbirds?</p> <p>_____</p>
<p>What is one way hummingbird feeders are different from regular bird feeders?</p> <p>_____</p>	<p>After reading the story, do you think it is important to be patient when bird watching?</p> <p>_____</p>

Name:

Nonfiction: Explicit Meaning – Q1:2

Date:

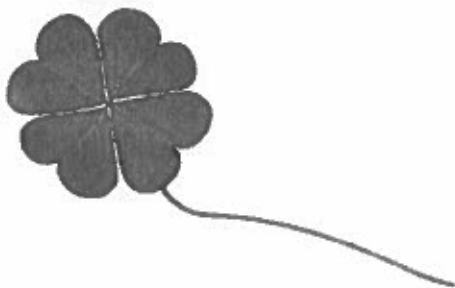
As you answer this week's questions, highlight your evidence in the text.

Superstitions: The Good and the Bad

Are you superstitious? Many people believe that an item or event can cause good or bad things to happen. Superstitions aren't based on facts or science. They don't follow logic. There is no proof that something can bring good luck, or cause bad luck. But that doesn't stop people from being superstitious. Here are some common superstitions.

Superstitions for Good Luck

- Crossing your fingers
- Four-leaf clovers
- Picking up a penny
- Knocking on wood
- Hanging a horseshoe above a door



Superstitions for Bad Luck

- Friday the 13th and the number 13
- Opening an umbrella indoors
- A black cat crossing your path
- Walking under a ladder
- Breaking a mirror



Superstitions exist around the world. In Denmark, they don't throw out broken dishes. They save them until New Year's Eve. Then, they throw them at their friends' houses to bring them good luck. In China, 4 is an unlucky number. The elevators in some buildings don't list a 4th floor. In India, it is said to be bad luck to trim your nails at night. And in Bulgaria, it's actually considered good luck if a bird poops on you!

Where do superstitions come from? Some trace back thousands of years. Take a look at how three superstitions got started.

Breaking a Mirror Brings 7 Years Bad Luck: In ancient Greece, they believed mirrors captured a piece of your soul. When you broke a mirror, your soul got broken, too. They believed it took seven years for a broken soul to heal.

Knocking on Wood: Centuries ago, several cultures believed that spirits and magical creatures lived inside trees. People knocked on trees in hopes that the spirits would help them. Today, we knock on anything made of wood, hoping for good luck.

Opening an Umbrella Indoors: In ancient Egypt, umbrellas weren't for rain. Umbrellas provided shade from the hot sun. The Egyptians worshipped the Sun God, Ra. Opening an umbrella indoors was considered an insult to Ra. People feared offending Ra. If Ra was angry, he might cause bad things to happen.

© One Stop Teacher Shop™

More of My Thinking

Monday	Tuesday
Wednesday	Thursday

My Progress

MONDAY	TUESDAY	WEDNESDAY	THURSDAY
____ out of 4 correct I need more help with...	____ out of 4 correct I need more help with...	____ out of 4 correct I need more help with...	____ out of 4 correct I need more help with...

Fiction: Explicit Meaning – Q1:3

Monday	Tuesday
<p>Before you read, make a prediction about this story based on the title.</p> <p>_____</p>	<p>When Keegan first saw the new soccer ball in his backyard, where did he think it came from?</p> <p>_____</p>
<p>Using a timer, see how long it takes you to read the entire text. Record your time below. Ask someone for help.</p> <p>_____ minutes _____ seconds</p>	<p>At the beginning of the story, where does Keegan's dad think the ball came from?</p> <p>_____</p>
<p>Who are the characters in the story?</p> <p>_____</p>	<p>What does Keegan mean when he says, "Finder, keepers, losers, weepers."?</p> <p>_____</p>
<p>Where does the story take place?</p> <p>_____</p>	<p>Why did Keegan say he would be happy if someone took his soccer ball?</p> <p>_____</p>
Wednesday	Thursday
<p>Who did the soccer ball belong to?</p> <p>_____</p>	<p>Using a timer, see how long it takes you to read the entire story. Record your time below. Did your time improve?</p> <p>_____ minutes _____ seconds</p>
<p>Who was responsible for losing the soccer ball?</p> <p>_____</p>	<p>How does Lani feel about her first soccer practice?</p> <p>_____</p>
<p>What did Keegan do to send the ball back over the fence to Lani?</p> <p>_____</p>	<p>Why was Keegan glad to have another goalie on the team?</p> <p>_____</p>
<p>What is the name of Keegan's soccer team?</p> <p>_____</p>	<p>Besides getting a new soccer ball, what else did Keegan gain in this story?</p> <p>_____</p>

The Game

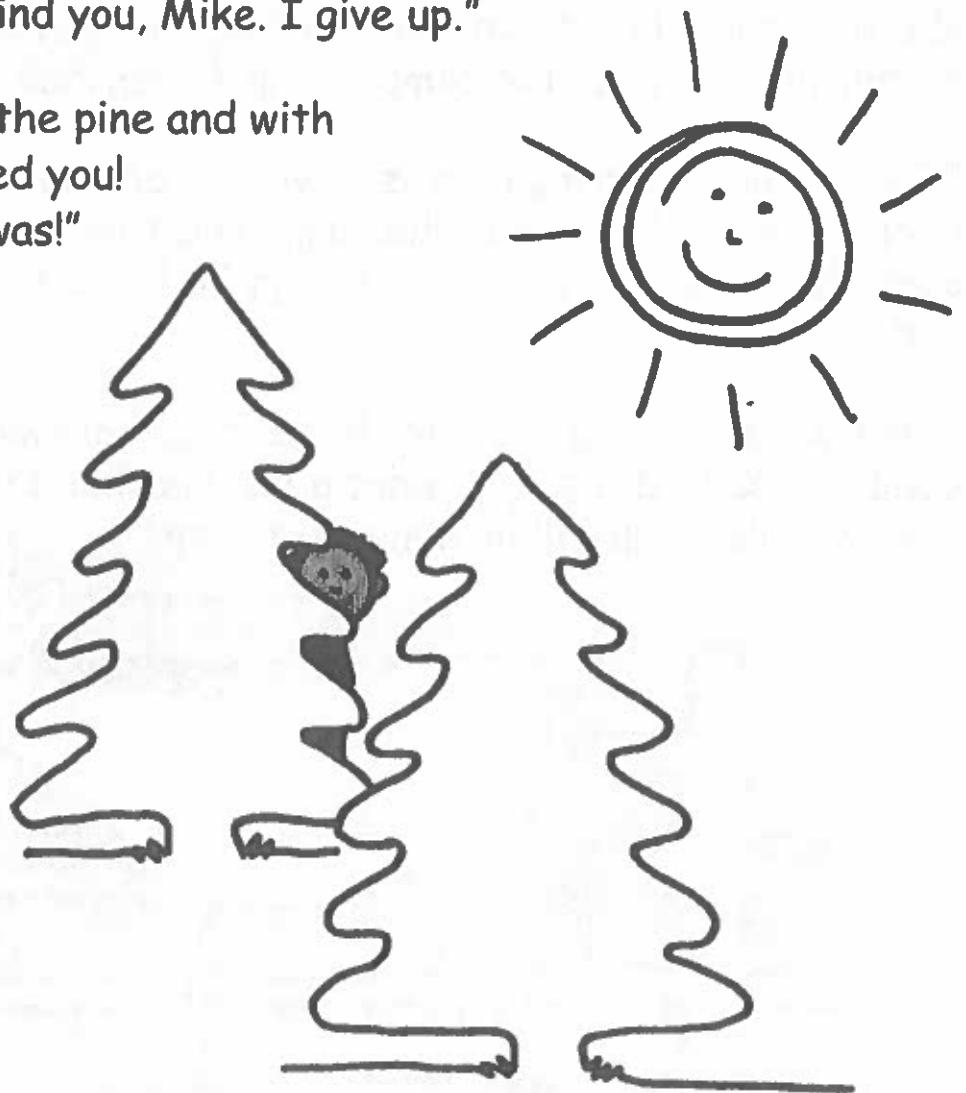
Mike and Pete are pals who like to joke and hide and chase. One time, Mike got to hide from Pete — it was a fun joke! Mike hid by the wide pine at the lake. When Pete came to find Mike, Mike ran to hide by the white bike. Did Pete see him? No, he did not. Pete was by the wide pine, but Mike was by the white bike. When Pete dashed to look by the bench, Mike snuck back to his spot by the pine. That was a fun trick for Mike!

Pete went from the hill to the trash cans, to the old home, but all he saw was an old dog bone! He did not find Mike.

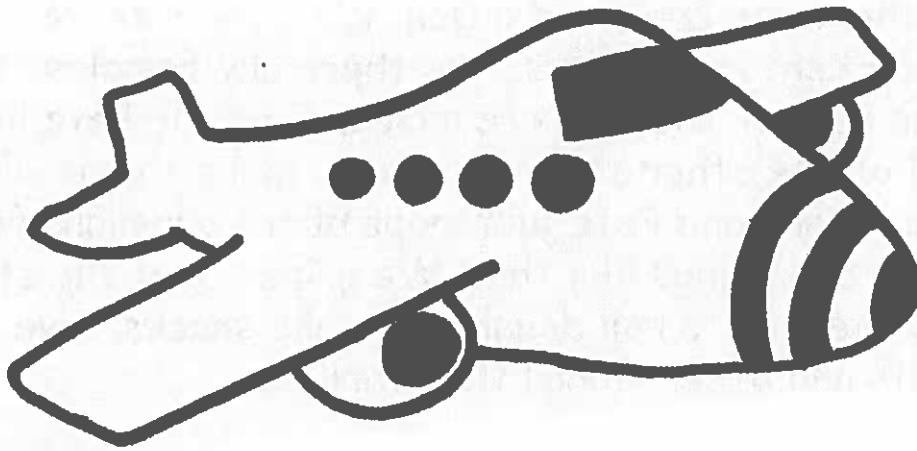
Pete yelled, "I cannot find you, Mike. I give up."

Mike jumped out from the pine and with a wave, yelled, "I tricked you! What a fine joke that was!"

With that, Pete began to chase Mike into the lake. A big wave crashed into Pete and Mike, who got quite wet. Then the wet pals went home and told all about the fun joke.



The Plane Trip



Lane was about to take a plane trip. Her pal, Dave, drove her to the take-off spot. He spoke about how brave Lane was for getting on the old plane. Lane gave a brave smile to Dave.

Lane saw a big plane glide to a stop. Lots of kids got off of it. Was that the plane she will ride in? Was that the plane that will take her to see her pal Steve? What if the plane broke? It was old. What if the brake did not stop the plane? Will the plane crash? What if there was a flame on the plane? What about the frame of the plane — was it strong?

Lane was not brave. She had not been on a plane. She got brave and got on the plane. Her mind was full of "what ifs." On the plane, she ate a plate of grapes and some stale chips. Then she chose some Sprite to drink. The "what ifs" were on her mind for the plane trip. Then, the ride was at an end, and the plane slid to a safe stop.

"We did not crash! The brake stopped the plane just fine. The frame was strong." Lane's mind was still full of "what ifs" and she did not see the steps to get off the plane. Lane missed a stride and fell. She got a big scrape on her leg and a cut on her nose. "What if my nose just broke?" Lane still had a lot of "what ifs", but no, her nose was not broken . . . but, her pride was.

The Ump

The umpire woke up and made himself some pancakes. He watched the sunrise while he ate. He then began to make a tune on his bagpipe, which woke up his bunkmate. That was a big mistake! His bunkmate was a bit childlike and hid the umpire's pants and top.

"This will frustrate the umpire and make him late for the big game, but I am mad about the bagpipe music at sunrise and want to get even with him," the bunkmate said to himself.

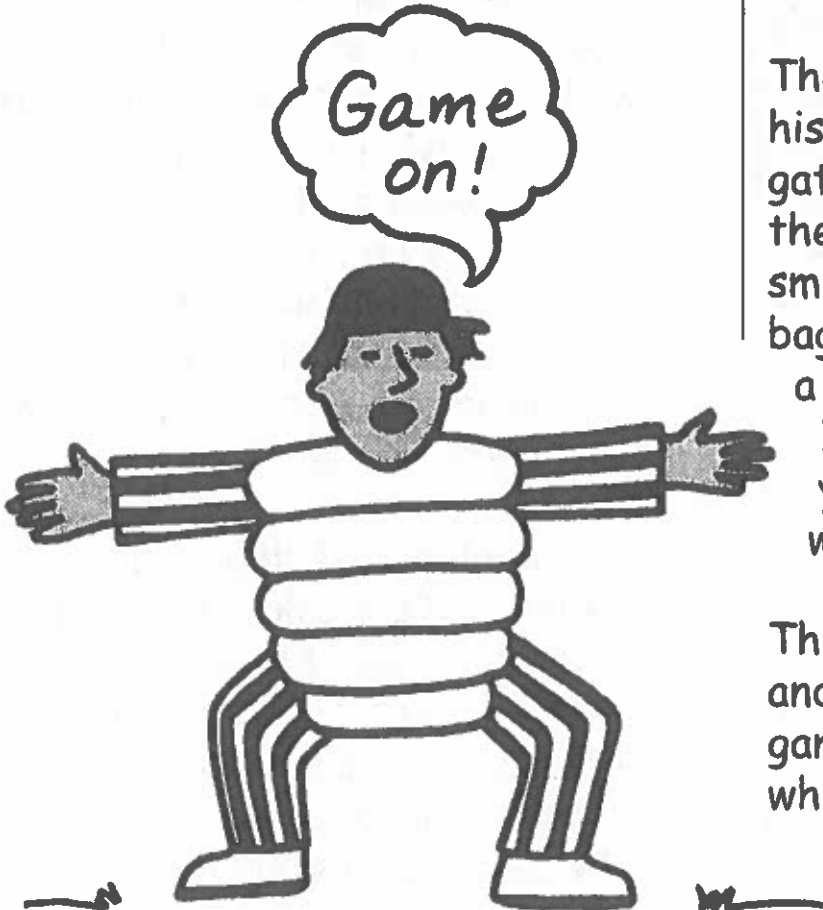
When the umpire went to get dressed, he looked for his umpire pants and top, the ones with the black and white stripes, but he could not find them. He looked in the entire inside of his home but did not find his umpire costume.

"I will have to go to the big game in my red pants and top. I will just have to postpone the game. This will confuse and frustrate all of the kids, but with no umpire pants and top I cannot be an ump for this game," the umpire said to himself.

The umpire left his home and saw his umpire pants and top on the gatepost. He looked back inside the home and saw his bunkmate smile and say, "Do not use your bagpipes at sunrise. I dislike that a lot! I had to get even with you.

I will not do that prank again if you do not use your bagpipes to wake me."

The bunkmate went back to bed and the umpire made it to the game on time in his black and white stripes.



Rumble in the Jungle

The jungle was hot and dry. A nimble rat ran in the grass looking for bits of this and that. Quickly he looked up when something rumbled. It was then that he saw something twinkle. He ran to the thing he saw twinkle but twisted his ankle on a small tangle of jumbled plants. This made him fumble and tumble.

He looked up and saw a big jungle cat. The cat made a grumble, which made the small rat tremble and try to scramble behind an old jungle hut. The jungle hut was in a shamble, but it made a good spot to hide from the jungle cat. The jungle cat crept into the hut and looked for the rat. The rat hid in a bundle of twigs and sticks, but the big cat saw him.

The jungle cat said, "Come here, simple rat, and I will help untangle you."

"This is a trick! I will not come to you. You will . . . You will . . ." The rat did tremble as he spoke.

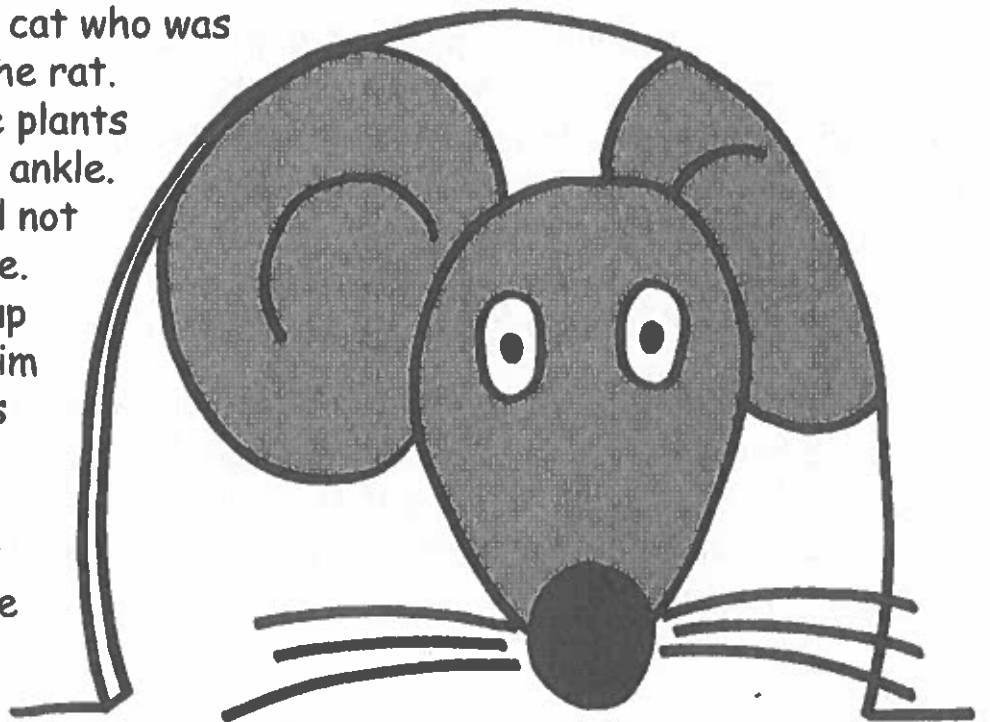
"No, no," said the big cat. "This is not a trick. I want to help you."

The rat did not trust the big cat, but he did want help. The plant was still in a big tangle on his ankle. The small rat stepped close to the big cat who was careful not to trample the rat.

The cat did untangle the plants and twigs from the rat's ankle.

The cat was kind and did not fumble or twist the ankle.

Then, he lifted the rat up onto his nose and gave him a ride home. The rat was glad to be safe even if he did not find out what the twinkle was that got him into the tangle in the jungle.



Contests for Kids

In the middle of the fall there were a lot of contests for kids. My mom and dad and I went. There were nine contests and all of them were for little kids, like me. It was fun!

I did the puzzle contest. I picked a puzzle from a big box and had only a little time to get it all complete. I knew I could do it, but time ran fast, and I still had one puzzle bit left. I could not wiggle it in on time, so I did not win that contest.

I did the bubble contest next. I got a big chunk of gum and made a big, big bubble. I got a prize for the best bubble. My prize was a big pack of bubble gum.

I went to the next contest. It was to see who could juggle the most balls. I did not do well in this contest. I could juggle just one ball. There was a kid there who could juggle five balls!

I went to the apple contest next. I got to bob for an apple in a big tub. I made the apple settle on the side and then I bit it. I got all wet. The prize for this contest was one apple.

There were many more contests, but the last contest I did was the riddle contest. Here is the riddle I told: What can fly but has no wings?

I got a big prize — no one could get my riddle. Can you?



The Shack

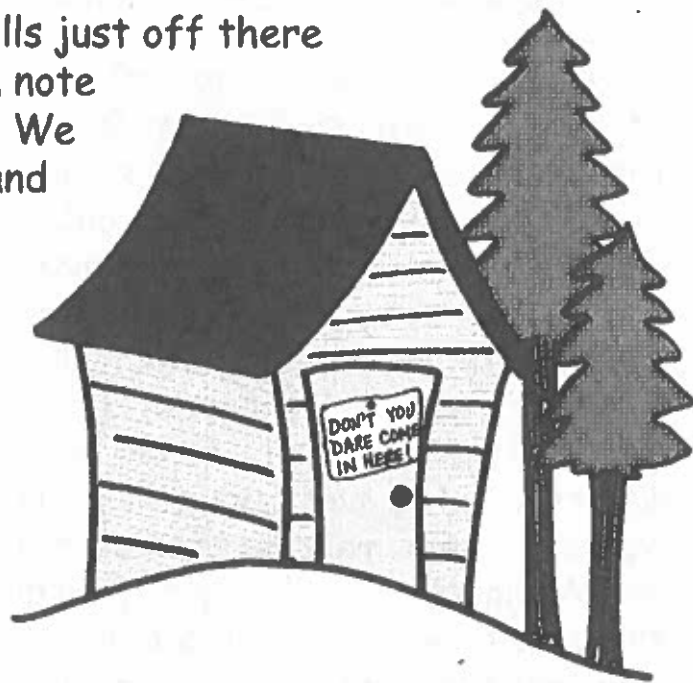
We all sat by the campfire. Hank told a tall tale that went like this:

My pal and I went for a walk up in the hills just off there and we saw an old, old shack. On it was a note that said, "Don't you dare come in here!" We knew we shouldn't go inside, but my pal and I wanted to take a quick look.

I gave my pal a shove and said, "I'll go in last!"

We shouldn't have walked into that shack. There were cobwebs and bats. It looked very bad!

"I hope we won't get trapped in here. It stinks!" my pal said.



Just then, a bunch of bats began to fly about. One landed on my pant leg!

"Get it off me! Get it off! It'll bite me. Help! Help!" my pal yelled.

"Hold still and it won't bite you. I'll get a stick and whack it. Just hold still!" I yelled as I grabbed a big stick.

"Don't hit me . . . just get the bat!" my pal said as I swung the stick.

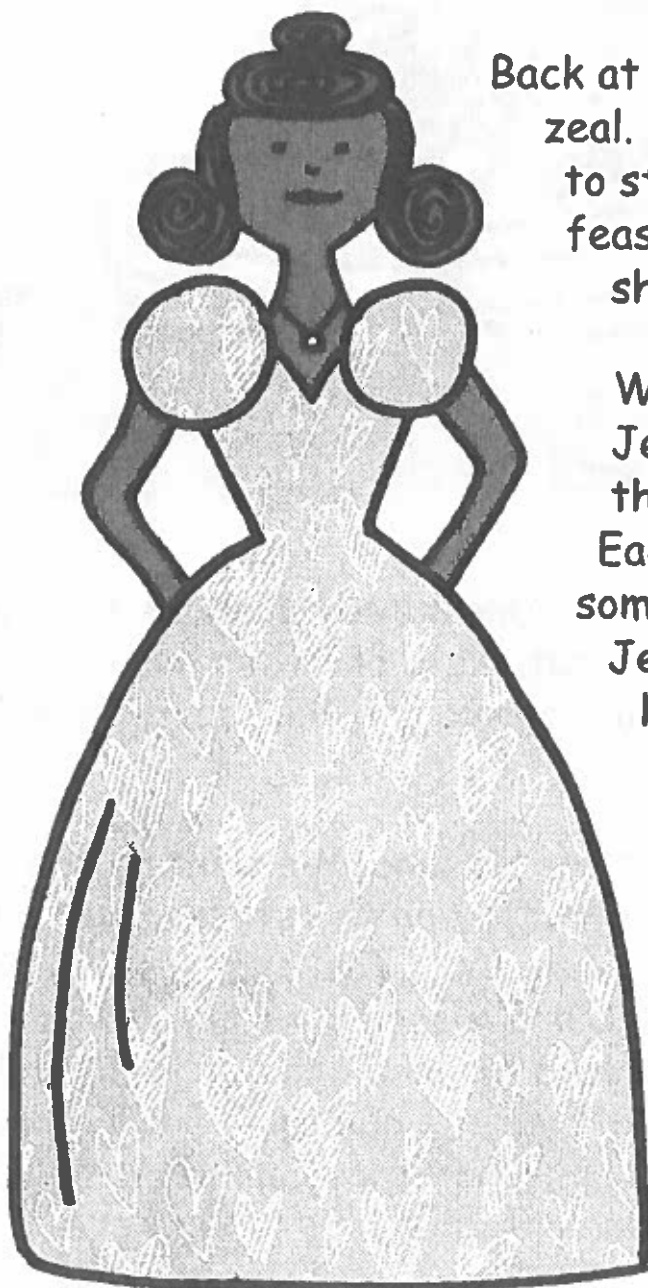
I missed the bat! As I held the stick up, my pal and I saw it was not a stick! It was a big bone . . . a leg bone! We began to run so we could escape from the shack.

"Open it! Open it!" I yelled, but the handle was stuck. "We're trapped! We're trapped! I don't want to be in here!" Just then the handle did jiggle, and we ran as fast as we could all the way back here.

All of the kids looked at Hank. The campfire made a big snap and pop, and all of the kids jumped. Then Hank asked, "Who wants to go for a hike? Doesn't anyone want to go for a hike with me?"

The Feast

Jean got an invite to a big feast. What a treat! It was a dream of hers to go to this feast. The feast was held each year by a very rich man and his wife. Jean will need to make a dress for the feast. Jean left for Dean's Stitching Shop. Dean's Stitching Shop had bolts and bolts of cloth: plain cloth, print cloth, velvet cloth, every type you can think of was at Dean's. When Jean got to the shop, she saw the best cloth ever! It was a teal silk and it was on sale, so Jean got a real deal on it.



Back at home, Jean made her dress with zeal. She got a bit of dust on it and had to steam clean the dress before the big feast. Jean wore teal earrings in the shape of a leaf — one in each ear.

When it was time for the big feast, Jean put on her dress and walked to the home of the rich man and his wife. Each gal was dressed in ball dresses — some were pink, some were peach, but Jean's dress was the only teal one. At last, it was time for the meal. They had wheat buns, veal, snap beans, peas and a peach dumpling. What a treat!

Jean met many new pals at the feast and cannot wait to make a fine new dress when she goes back next year.

Jay Wants to Play

Jay likes to play, play, play. Each day, he goes to his job, but he daydreams about getting to play with his pals. Today, Jay has to stack the bales of hay, find a stray goat, paint the gate gray, spray bug spray on the plants, slop the pigs and give grain to the chicks. A ray of sun shines on Jay. He wants to play so much! No way. He must do his job.

Jay sees his playmate, Ray. "Want to play?" asks Ray.

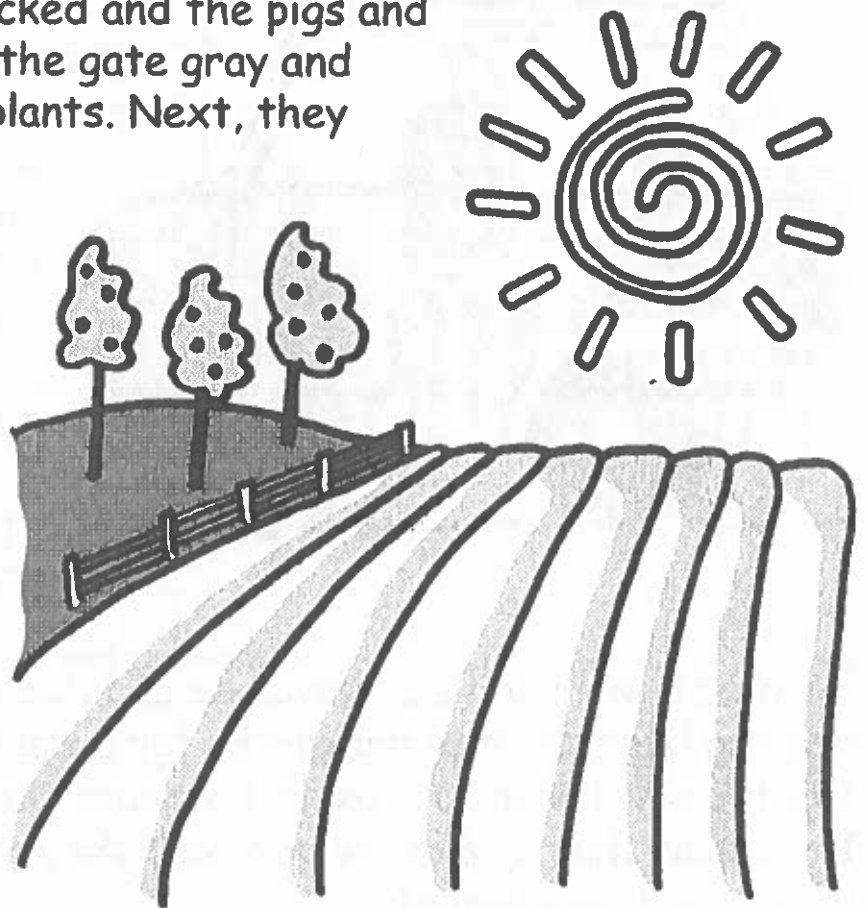
"Not today," says Jay, "My job will take all day today. I want to have a great payday, so I have to get all of my tasks done today."

"May I stay and help you? Then you will get your jobs done and we will still have time to play," says Ray.

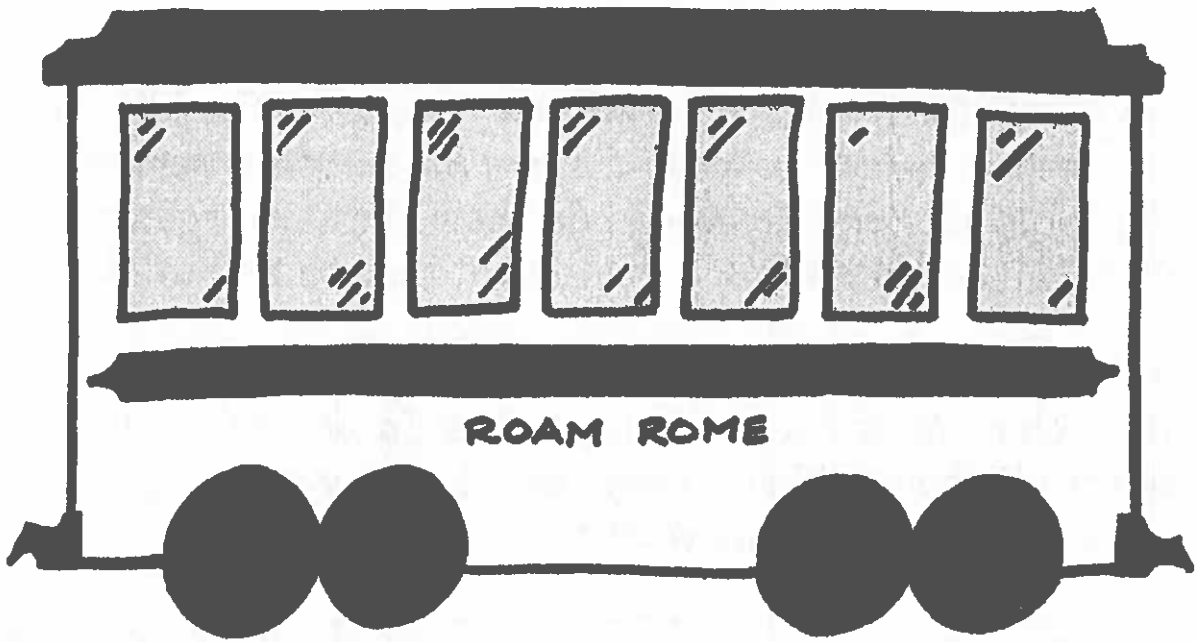
"Okay!" says Jay.

Jay and Ray get the hay stacked and the pigs and chicks fed. Then they paint the gate gray and spray the bug spray on the plants. Next, they go to find the stray goat.

When all the jobs are finished, Jay and Ray lay in the tall grass for a quick rest until Jay says, "Okay, let's play!" The playmates play for the rest of the daytime and then go home for a meal and bed. Jay got all of his tasks done, had a big payday and still got to play with his pal, Ray.



The Long Train Ride



"Hear ye! Hear ye!" yelled a man sitting on the train. "Here we are! Look and see the sea. Isn't it grand? Look at all the beech trees on the beach. Aren't they great? From here you can also see the peaks of the hills as they peek from behind the gray sky. You can hear the waves of the sea at the same time. Don't you think it is just fantastic to roam in Rome? And, dear, dear me! Look at all the deer! I am so glad we rode beside this road."

I looked through the glass pane of the train. I said to myself, "This man is such a pain!" I wished he would stop talking, but he went on and on as we rode through Rome.

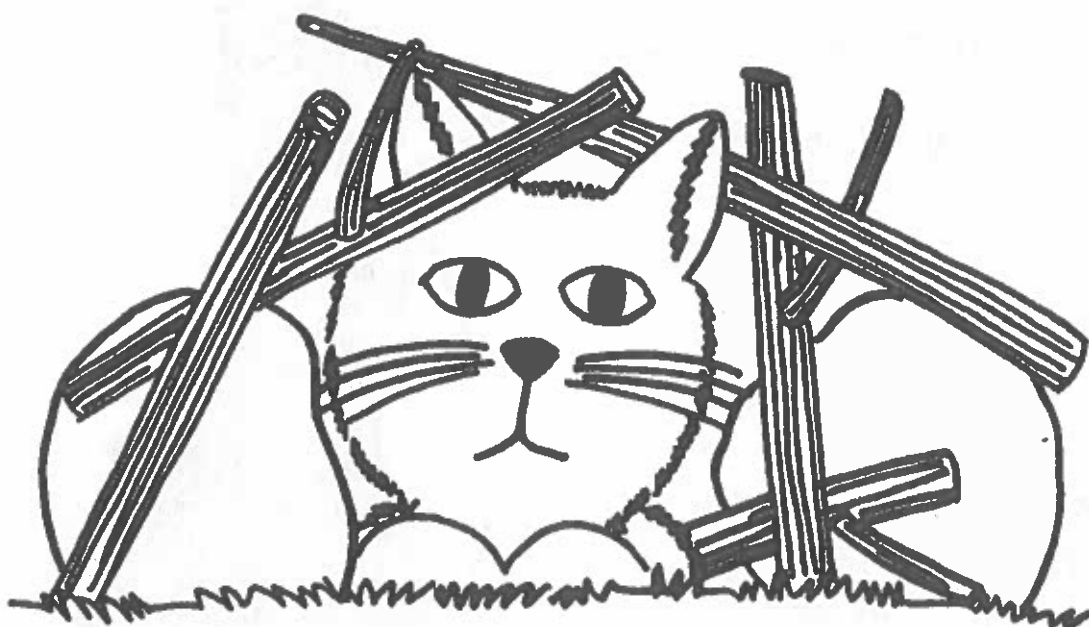
"Look! Do you see that man with the fishing pole? That is a real neat reel on his pole. He just put a small fish into that pale pail. Did you see that?" The man went on and on some more and then he told a tale about when he was a kid in Rome.

I couldn't wait for his tale to reach the tail end. As soon as the train stopped, I jumped to my feet and attempted the great feat of fleeing off that train. The trip was not long, but to me it seemed to take all week.

Thunder

One winter, my sister Beth and I spotted a small kitten hidden under some rocks and logs. She was so cute!

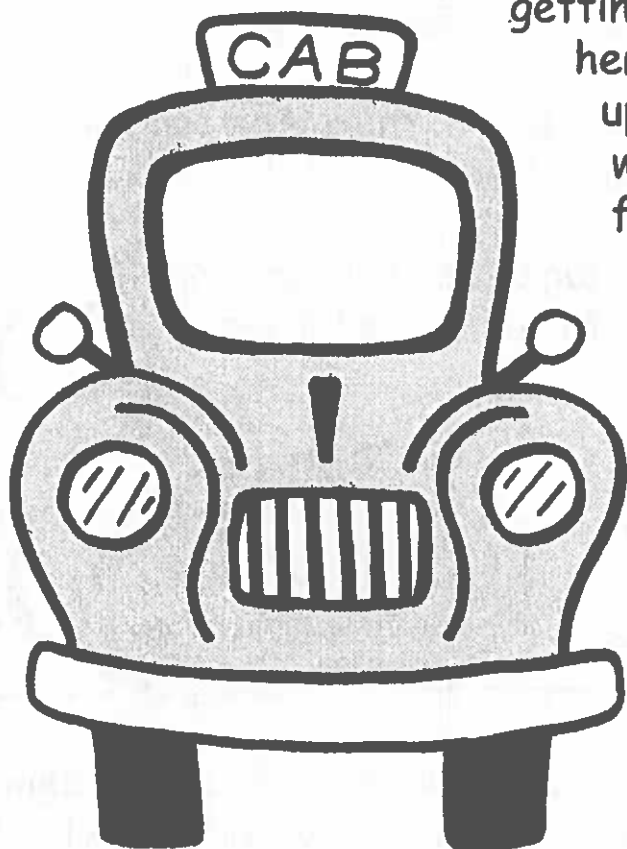
Beth and I reached in to get the silver kitten, but she acted like a monster! That little cat would not permit us to enter her shelter. We were persistent though! We kept calling and coaxing the kitten, but every time we reached in, the kitten would jerk back and hide so all we could see were her whiskers.



After a while, I was able to get my fingers against the kitten's middle and I pulled and pulled her. That little kitten had quite a quick temper! She bit my finger!

When we got her from her winter shelter, we saw that she had lots of cuts and scrapes that were very tender. We ran home with the little silver kitten tucked under Beth's jacket. We fed her milk and fish and kept her clean and dry. The kitten's cuts began to heal, and she began to perk up. Mom and Dad said that Beth and I could keep the kitten. We got to name her Thunder.

Kay Goes to Church



Kay woke up when her clock buzzed. She began getting dressed for church. She plugged in her curling rod and waited for it to heat up. She put on her purple dress, then went to curl her hair. She burnt her finger on the hot curler, but it didn't hurt much. She ate some curds and burnt toast, but both were yuck! She heated up a leftover burger. After she ate, she ran to the curb and hailed a cab.

A cab pulled up to the curb. Kay told him, "Turn left on Lurk Street."

The cabman turned onto Lurk Street, and then Kay said to turn onto Turnip Road and stop at the church. The cabman drove like he was a turtle! The small trip was so long.

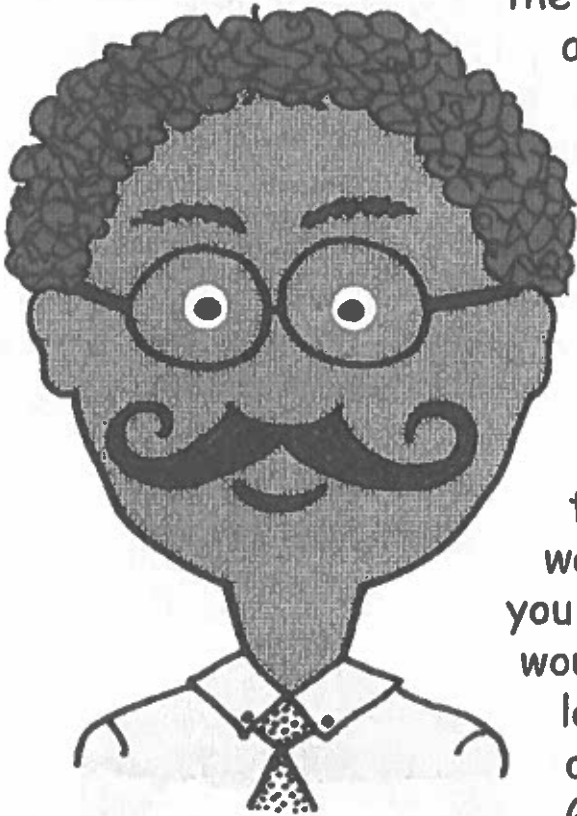
When they got to the church, Kay paid the cabman. Because Kay thought she was late for church, she jumped from the cab and ran to church. She had to hurdle some of the church steps because the steps had sticks and rocks and dirt on them.

Kay burst into the church, but no one was there! Her mind began to churn, and she blurted out, "No, no! Today is only Saturday!"

Kay returned to the curb and got back into the same cab. The cabman still drove like a turtle all the way back to Kay's home. She couldn't wait to get back, but at least she had an entire day before she had to ride in a cab again.

The Gemstone

Roger is an older gentleman. He has a job at a rock shop near his home in Denver. He makes a nice wage there.



Roger knows a lot about rocks and gems. He likes the gemstone amber the best. He saw a huge amber stone with a bug in it at a rock shop in Aspen. It is rare to find a gem with a bug in it. Roger thought the amber gem was over one hundred years old. He wanted it. Even though Roger makes a nice wage, the gemstone just cost too much for him.

One day, one of Roger's pals suggested that Roger enter a contest. The contest was to scribe a one-page tale about the thing you most want and hope for. The winner's tale would get published in the Denver Digest, a local paper. The winner would also get to go on stage and introduce a local band called Ginger and the Rampage.

Roger began to pen his tale about the amber gemstone. He filled his page quickly with details about the rare gem with the bug in it. He submitted it to the Denver Digest as soon as he finished it.

Three weeks later, Roger got a letter in the mail that said he was the winner. He was asked to come to the Denver Park stage on Friday evening.

On Friday, Roger went to Denver Park. He got to go on stage and introduce the band Ginger and the Rampage before their big concert. His tale was published in the Friday Denver Digest. Best of all, the Denver Digest gave Roger a gift — the amber gem he most wanted.

Baseball

The sport that Parker likes best is baseball. He plays shortstop on a team. His team meets on the northwest corner of Born Street and Dorchester Road at a park.

Parker and his team, the Orbits, were going to play the Scorchers today, but it began to rain. The rain turned into quite a thunderstorm. Parker was feeling a bit forlorn as he sat on his porch step and saw the hard rain fall. The rain was tormenting him. He thought the game would be cancelled, but the storm came and went. His game was still on.

When the rain stopped, Parker hopped off the porch and onto his bike and rode to the ballpark. He was so glad the storm was over that he rode off and forgot his baseball glove!

When Parker got to the ballpark, his teammates were all there. One of Parker's pals lent him a glove to use for the big game. Parker got to play shortstop after all. The game was almost over, and the score was very close. After a lot of game play, Parker's team won in overtime!

Parker got on his bike and rode home. He was so worn and tired when he got home that he couldn't even hold his fork at dinner. Parker fell to sleep at the table and his face fell into his corn.



The Birthday Gift

Sammy got a wonderful birthday present from her granny. The gift was in a box, a big wiggly box! It was a puppy!

Sammy was so happy! She had wanted a puppy for a long time, but her mommy and daddy kept telling her, "No puppy."

When Sammy's mommy and daddy saw the present from her granny, they were shocked!

"Can I keep it?" Sammy asked.

Her mommy and daddy almost said no, but the puppy was so cute with its big belly, scruffy fur and its snappy little scamper. They scolded Granny for getting a puppy for Sammy and not asking them first, but they let Sammy keep the fuzzy puppy.

The puppy's fur was copper, so Sammy gave her the name Penny. Penny liked to relax in the backyard on sunny days, and she liked to get sloppy and muddy on wet days. What a silly puppy!

Penny was a fantastic present for Sammy. Sammy has a new hobby that she does with Penny. Their hobby is the 4-H dog club.

At the 4-H dog club, Sammy and Penny play and work together. Sammy is teaching Penny new tricks like come, sit and fetch. They are also starting to do fun things like pole weaving, going through tunnels and jumping over jumps. They hope to compete in contests soon. The 4-H dog club is such fun for both of them.



Telling Time to the Minute

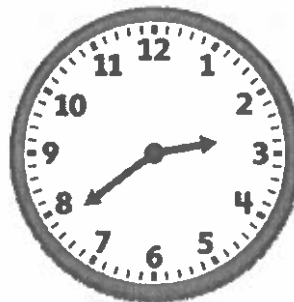
Name: _____

Write the time the clock shows.

1



2



3



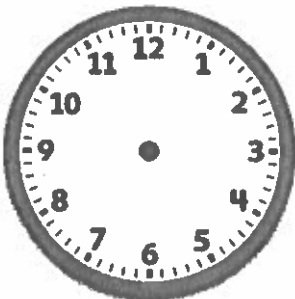
4



Draw hands on the clock to show the given time.

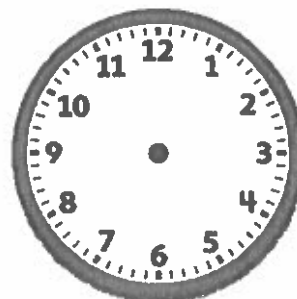
5

16 minutes after 1



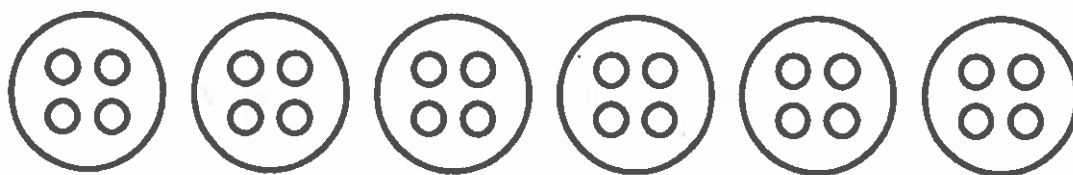
6

7 minutes before 9



Understanding of How Multiplication and Division Are Connected

Name: _____



- 1** There are 24 marbles. Each bag has 4 marbles.

Write an equation that shows the number of bags.

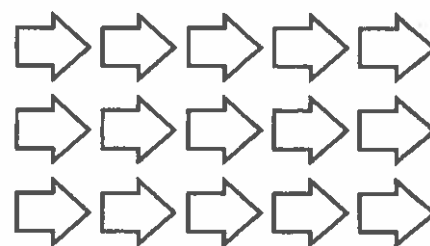
- 2** There are 24 marbles. An equal number of marbles are in 6 bags.

Write an equation that shows the number of marbles in each bag.

- 3** There are 6 bags of marbles. 4 marbles are in each bag.

Write two different equations that show the total number of marbles.

- 4** Write 2 multiplication equations and 2 division equations for this array.



Find the value of ? to complete each fact.

5 $6 \times ? = 48$

$48 \div 6 = ?$

$? =$ _____

6 $? \times 5 = 45$

$45 \div ? = 5$

$? =$ _____

7 $63 \div 9 = ?$

$? \times 9 = 63$

$? =$ _____

8 $32 \div ? = 8$

$8 \times ? = 32$

$? =$ _____

Using Order to Multiply

Name: _____

Write the missing numbers in the boxes to make each multiplication problem true.

$$5 \times 6 = \square$$

$$2 \times 6 = \square$$

$$4 \times 5 = \square$$

$$6 \times 5 = \square$$

$$6 \times 2 = \square$$

$$5 \times 4 = \square$$

$$3 \times 8 = \square$$

$$4 \times 7 = \square$$

$$5 \times 9 = \square$$

$$8 \times 3 = \square$$

$$7 \times 4 = \square$$

$$9 \times 5 = \square$$

$$9 \times 2 = \square$$

$$\square \times 5 = 15$$

$$7 \times 8 = \square$$

$$2 \times \square = 18$$

$$5 \times 3 = \square$$

$$\square \times 7 = 56$$

$$\square \times 10 = 70$$

$$\square \times 5 = 10$$

$$3 \times \square = 12$$

$$10 \times \square = 70$$

$$5 \times \square = 10$$

$$\square \times 3 = 12$$

1 Look at 6×5 and 5×6 . How does the order of the factors change the product?

2 Draw two arrays to show 4×7 and 7×4 .

Multiplying with 4

Name: _____

Multiply.

1 $2 \times 4 =$ _____ 2 $3 \times 4 =$ _____ 3 $10 \times 4 =$ _____ 4 $5 \times 4 =$ _____

5 $7 \times 4 =$ _____ 6 $6 \times 4 =$ _____ 7 $8 \times 4 =$ _____ 8 $9 \times 4 =$ _____

9 $1 \times 4 =$ _____ 10 $4 \times 5 =$ _____ 11 $0 \times 4 =$ _____ 12 $4 \times 10 =$ _____

13 $4 \times 3 =$ _____ 14 $4 \times 2 =$ _____ 15 $4 \times 1 =$ _____ 16 $4 \times 4 =$ _____

17 Tell what strategy you used to solve 6×4 .

18 Draw a model to show how you solved one of the problems.

Understanding of Multiplication Models

Name: _____

- 1 Show 3×5 by drawing equal groups of 5.

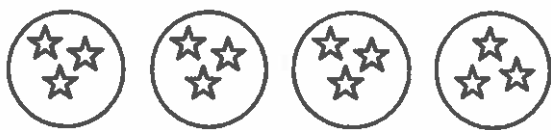
Show 3×5 by drawing an array.

Complete the equation. $3 \times 5 = \underline{\hspace{2cm}}$

- 2 Write an equation that matches the array.



- 3 Write an equation that matches the picture.



- 4 Use words to describe the drawing for problem 3.

Using Place-Value Strategies to Subtract

Name: _____

Circle all the problems that need regrouping.

Then find the differences of only the problems you circled.

1 419
 - 305

2 885
 - 658

3 728
 - 295

4 481
 - 262

5 534
 - 221

6 987
 - 794

7 694
 - 427

8 908
 - 435

9 615
 - 315

10 287
 - 142

11 970
 - 625

12 526
 - 337

13 317
 - 189

14 499
 - 321

15 882
 - 511

16 How did you determine which problems to circle?